

VELS INSTITUTE OF SCIENCE, TECHNOLOGY AND ADVANCED STUDIES (VISTAS)

BCA DEGREE COURSE

COURSES OF STUDY AND SCHEME OF ASSESSMENT

TOTAL NO OF CREDITS: 140

Code No. Course		Hours/Week				Maximum Marks		
		Lecture	Tutorial	Practical	Credits	CA	SEE	Total
SEMESTER 1								
LANG	Tamil I/ Hindi / French	3	0	0	3	40	60	100
ENG	English I	3	0	0	3	40	60	100
CORE 1	Programming in C	4	1	0	5	40	60	100
CORE 2	Web Technology	4	0	0	4	40	60	100
CORE 3	Mathematics I	4	0	0	4	40	60	100
CORE PRAC	Programming in C Lab	0	0	4	2	40	60	100
CORE PRAC	Web Technology Lab	0	0	4	2	40	60	100
AECC	Communication Skills	1	0	2	2	40	60	100
SEC	Orientation/Induction programme / Life skills	-	-	-	-	-	-	-
		19	1	10	25			
SEMESTER 2								
LANG	Tamil II / Hindi / French	3	0	0	3	40	60	100
ENG	English II	3	0	0	3	40	60	100
CORE 4	Programming in C++	4	1	0	5	40	60	100
CORE 5	RDBMS	4	0	0	4	40	60	100
CORE 6	Mathematics – II	4	0	0	4	40	60	100
CORE PRAC	Programming in C++ Lab	0	0	4	2	40	60	100
CORE	RDBMS Lab	0	0	4	2	40	60	100
SEC	Soft Skills – I/ Sector Skill Council Course	2	0	0	2	40	60	100
SEC	NSS / NCC / Swachh Bharat / Inplant Training	-	-	-	-	-	-	-
		20	1	8	25			

CA - Continuous Assessment

SEE - Semester End Examination

VELS INSTITUTE OF SCIENCE, TECHNOLOGY AND ADVANCED STUDIES

BCA DEGREE COURSE

		Hours/Week				Maximum Marks		
		Lecture	Tutorial	Practical	Credits	CA	SEE	Total
SEMESTER 3								
CORE 7	Programming in JAVA	4	1	0	5	40	60	100
CORE 8	Open Source Technologies	4	0	0	4	40	60	100
CORE 9	Data Structures	4	0	0	4	40	60	100
CORE 10	Financial Accounting	4	0	0	4	40	60	100
AECC	Environmental Studies	2	0	0	2	40	60	100
CORE PRAC	Programming in Java Lab	0	0	4	2	40	60	100
CORE PRAC	Open Source Technologies Lab	0	0	4	2	40	60	100
SEC	Soft Skills - II / Sector Skill Council Course	2	0	0	2	40	60	100
SEC	Swayam / NPTEL / Value Added Course	-	-	-	-	-	-	-
		20	1	8	25			

SEMESTER 4

CORE 11	Python Programming	4	1	0	5	40	60	100
CORE 12	Operating System	4	0	0	4	40	60	100
CORE 13	Statistical & Numerical Methods	5	0	0	5	40	60	100
CORE PRAC	Python Programming lab	0	0	4	2	40	60	100
CORE PRAC	Unix Lab	0	0	4	2	40	60	100
SEC	Soft Skills III / Sector Skill Council Course	2	0	0	2	40	60	100
SEC	Internship / Capability Enhancement Programme	0	0	2	1	-	-	-
		15	1	10	21			

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SEE - Semester End Examination

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BCA DEGREE COURSE

Code No. Course		Hour / Week				Maximum Marks		
		Lecture	Tutorial	Practical	Credits	CA	SEE	Total
SEMESTER 5								
CORE 14	Data Communication & Networks	4	1	0	5	40	60	100
DSE 1	Discipline Specific Elective - I	3	0	0	3	40	60	100
DSE 2	Discipline Specific Elective – II	3	0	0	3	40	60	100
DSE 3	Discipline Specific Elective - III	3	0	0	3	40	60	100
DSE 4	Discipline Specific Elective – IV	3	0	0	3	40	60	100
DSE LAB	Software Testing Lab	0	0	4	2	40	60	100
DSE LAB	Mobile App Lab	0	0	4	2	40	60	100
SEC	Internship / Mini Project / Sector Skill Council Course	0	0	4	2	40	60	100
SEC	Skill Enhancement Training / Student Club Activities	-	-	-	-	-	-	-
		16	1	12	23			
SEMESTER 6								
DSE 5	Discipline Specific Elective – V	3	0	0	3	40	60	100
DSE 6	Discipline Specific Elective - VI	3	0	0	3	40	60	100
DSE 7	Discipline Specific Elective - VII	3	0	2	4	40	60	100
DSE/ GE	Generic Elective - I	3	0	0	3	40	60	100
SEC	Entrepreneurship Development	2	0	0	2	40	60	100
DE	Project Work	0	0	10	5	40	60	100
SEC	Technical Seminar / Innovation Council / Start up Initiative	0	0	2	1	40	60	100
		14	0	14	21			

CA - Continuous Assessment

SEE - Semester End Examination

UGC Recommended Generic Electives

- 1.Consumer Affairs 2. Disaster Management 3. Universal Human Values

LIST OF DISCIPLINE SPECIFIC ELECTIVE COURSES

DSE – 1	Digital Logic Fundamentals Introduction to Information technology Computer Architecture
DSE – 2	Data Mining Introduction to Data Science Mobile App Development
DSE -3	Operations Research Compiler Design Machine Learning
DSE – 4	Block Chain Technology Software testing Introduction to Cloud Computing
DSE – 5	Big Data Analytics Microprocessor & its Applications E-Commerce
DSE – 6	Software Engineering Artificial Intelligence IOT & its Application
DSE – 7	DOT NET Programming Natural Language Processing Digital Image Processing

LIST OF GENERIC ELECTIVE COURSES

GE	Web designing
	Internet Basics
	MYSQL

LIST OF SKILL ENHANCEMENT COURSES

SEC	Soft skill-I
	Soft skill-II
	NSS
	Ethics and Values
	Ethical Hacking
	Matlab Programming

LIST OF ABILITY ENHANCEMENT COMPULSORY COURSE

AECC	Communication Skill
	Environmental Studies

CORE COURSES

I SEMESTER

இக்காலக்கவிதைகள் - உரைநடை - பண்பாடு - மொழித்திறன்
அலகு 1: மரபுக்கவிதை

9மணிநேரம்

1. பாரதியார்- பாரததேசம்என்னும்தலைப்பில்ஆறுபாடல்கள்.
(பாடல்எண்கள் 1, 6, 7, 9, 12, 13)
2. பாரதிதாசன்-
தமிழுக்கும்அமுதென்றுபேர்என்னும்தலைப்பிலானகவிதை.
3. தேசிகவிநாயகம்பிள்ளை
உடல்நலம்பேணல்என்னும்தலைப்பிலானகவிதை
4. முடியரசன்-காவியப்பாவை - “புண்படுமா” என்னும்கவிதை.

அலகு 2: புதுக்கவிதை

9மணிநேரம்

1. நா.காமராசன்-
கறுப்புமலர்கள்தொகுப்பில் **காகிதப்பூக்கள்**என்னும்தலைப்பிலானகவிதை.
2. அப்துல்ரகுமான்-
ஆலாபனைதொகுப்பில் **போட்டி**என்னும்தலைப்பிலானகவிதை
3. ஈரோடுதமிழன்பன் -
ஒருவண்டிசென்றியுதொகுப்பில்தேர்ந்தெடுக்கப்பட்டசென்றியுக்கவிதைகள்
4. ஆண்டாள்பிரியதர்ஷினி-
முத்தங்கள்தீர்ந்துவிட்டனதொகுப்பில் **‘இங்கேவரும்போது’**என்னும்தலைப்பிலானகவிதை

அலகு 3: உரைநடை

9மணிநேரம்

1. மாணாக்கரும்மதாய்மொழியும் - திரு.வி.க.,
2. மனவலிமைவேண்டும்- மு.வரதராசனார்
3. செம்மொழித்தமிழின்சிறப்புகள்
4. பண்டைத்தமிழரின்சாதனைச்சுவடுகள்

அலகு 4: தமிழர்வாழ்வம்பண்பாடும்

9மணிநேரம்

பண்பாடு-வாழ்வியல்முறை - அகம், புறம் - உணவுமுறை - விருந்தோம்பல் - நம்பிக்கைகள்-விழாவும்வழிபாடும் - கலைகள் - கட்டடம் - சிற்பம் - ஓவியம் - இசை-கூத்து- தொழிலும்வணிகமும் - அறிவியல்நோக்கு.

9மணிநேரம்

1. எழுத்துப்பிழை, தொடர்ப்பிழைகள்
2. வேற்றுமைஇலக்கணம்
3. செய்யுள்நலம்பாராட்டல்
4. பாடம்தழுவியஇலக்கியவரலாறு (மரபுக்கவிதை, புதுக்கவிதை, உரைநடை)

மொத்தம்:

45மணிநேரம்

பார்வைநூல்கள்

1. தமிழர்நாகரிகமும்பண்பாடும், டாக்டர் அ.தட்சிணாமூர்த்தி, ஐந்திணைப்பதிப்பகம்
2. தவறின்றித்தமிழ்எழுதுவோம், மா. நன்னன், ஏகம்பதிப்பகம்
3. தவறின்றித்தமிழ்எழுத-மருதூர்அரங்கராசன், ஐந்திணைப்பதிப்பகம்
4. தமிழ்இலக்கியவரலாறு, வரதராசன், மு., புதுதில்லி : சாகித்தியஅக்காதெமி ,
5. புதியதமிழ்இலக்கியவரலாறு, நீல. பத்மநாபன், சிற்பிபாலசுப்ரமணியம், சாகித்தியஅகாடெமி
6. செம்மொழிதமிழின்சிறப்பியல்புகள் - முனைவர்மறைமலைஇலக்குவனார்;
<https://www.youtube.com/watch?v=HHZnmJb4jSY>
7. பாடநூல்தேடலுக்கானஇணையம் - <https://archive.org/>

I SEM LANG

HINDI – I

3 0 0 3

COURSE OBJECTIVE:

- To enable the students to develop communication skills
- To train students in official language
- To enrich their knowledge in Hindi literature

Unit I	- ‘ Ek atuut kadi’,letter writing,Technical words.	9
Unit II	‘Devi singh’ , letter writing, Technical words.	9
Unit III	‘ kabiraa ki kaashi ’, letter writing, Technical words.	9
Unit IV	‘ kabiraa ki kaashi ‘, letter writing, Technical words.	9
Unit V	‘ bharathiya vigyan ki kahaani ’- ‘hamne diyaa ,hamne liyaa’ , letter writing	9

Total No of Hours :45

COURSE OUTCOME

At the end of this course

- CO 1 Students will be familiar with official letter writing
- CO 2 will be trained in writing various letters.
- CO 3 students will be moulded with good character understand
human values
- CO 4 students will gain knowledge about ancient India
- CO 5 will know the equivalent hindi words for scientific terms

Gadya Khosh , Prashasanik shabdavali, Patra lekhan

I SEM 21LFR001

FRENCH I

3 0 0 3

COURSE OBJECTIVE:

To introduce French language.

To enable the students to understand and to acquire the basic knowledge of French language with elementary grammar.

UNIT:I INTRODUCTION

09

Introduction-Alphabet-comment prononcer, écrire et lire les mots-base: les prénoms personnel de 1er , 2eme et 3eme personnes-conjugaisons les verbes être et avoir en forme affirmative, négative

Et interrogative.

UNIT II- LECON 1-3

09

Leçon 1 :Premiers mots en français- 2.Les hommes sont difficiles 3.Vive la liberté-Réponses aux questions tires de la leçon-Grammaire: Les adjectives masculines ou féminines-Les article définies et indéfinis-Singuliers et pluriels.

UNIT III-LECON 4-6

09

Leçons 4. L'heure c'est l'heure 5.Elle va revoir sa Normandie 6.Mettez-vous d'accord groupe de nom-Réponses aux questions tires de la leçon-Grammaire :A placer et accorder l'adjectif en groupe de nom-Préposition de lieu-A écrire les nombres et l'heure en français

Leçon 7.Trois visage de l'aventure , 8. A moi Auvergne 9.Recit de voyage-Réponses aux questions tires de la leçon- Grammaire : Adjectif processif- Les phrases au présent de l'indicatif-Les phrases avec les verbes pronominaux au présent.

UNIT :V- COMPOSITION :

09

A écrire une lettre a un ami l'invitant a une célébration différente ex :mariage-A faire le dialogue- A lire le passage et répondre aux questions.

Total No of Hours : 45

TEXTBOOK :

Jack GIRARDER & Jean Marie GRIDLIG,<<Méthode de Français PANORAMA>>, Clé Internationale, Goyal Publication ,New Delhi Edition 2014.

REFERENCE BOOKS:

DONDO Mathurin, "Modern French Course", Oxford University Press, New Delhi Edition 2014.

Nithya Vijayakumar get ready French grammar-Elementary Goyal publications ,New Delhi Edition 2014.

I SEM LANG

ENGLISH I – PROSE

3 0 0 3

COURSE OBJECTIVE:

- To enable students to develop their communication skills effectively. To make students familiar with usage skills in English Language.
- To enrich their vocabulary in English
- To develop communicative competency.

Credit Hours

UNIT I **09**

1. Dangers of Drug Abuse - Hardin B Jones
2. Tight Corners - E. V. Lucas

UNIT II **09**

3. Futurology - Aldous Huxley
4. If You are Wrong, Admit it - Dale Breckenridge Carnegie

UNIT III **09**

5. Industry - Dr.M.Narayana Rao & Dr.B.G.Barki
6. Turning Point of My Life - A.J Cronin

UNIT IV **09**

7. Excitement - Mack R. Douglas
8. The Kanda Man Eater - Jim Corbett

UNIT V **09**

9. Vocabulary and Exercises under the Lessons

Total No of Hours :45 Hours

COURSE OUTCOME

- At the end of this course students will be able to,
- CO1 Examine the language of prose.
- CO2 Utilize instructions on fundamentals of grammar
- CO3 Develop their own style of writing after studying diverse prose essays.
- CO4 Classify different essays on the basis of their types.
- CO5 Critically comment on the textual content of prose.

TEXT BOOKS

- English for Communication Enrichment: by Jeya Santhi June 2015.
- Dr. M. Narayana Rao and Dr. B. G. Barki – Anu's Current English for Communication (AnuChitra). June 2012.
- Dr. Ananthan , R. Effective Communication. Ed. Chennai : Anu Chithra Pub.2010.

WEB SOURCES:

- <https://www.gradesaver.com/>
 - <https://www.enotes.com/>
 - <https://www.jstor.org/>
 - <https://www.sparknotes.com/>
 - <https://www.cliffsnotes.com/>
-

COURSE OBJECTIVE

- To introduces the basic concepts of programming in C.
- To understand the logic of a problem and write structured C programs.
- To deal the concept of functions in C languages.
- To demonstrate an understanding of primitive data types, values, operators and expressions in C

UNIT I INTRODUCTION 15

Fundamental character set – Identifier and keywords – data types – Constants – variables – Declarations – Expressions – Statements – Arithmetic, Unary, Relational and logical, Assignment and conditional Operators – Library Functions.

UNIT II INPUT, OUTPUT FUNCTIONS AND CONTROL STRUCTURES 15

Data input output functions – Simple C programs – Flow of control – if, if-else, while, do-while, for loop, Nested control structures – Switch, Break and continue, go-to statements – Comma operator.

UNIT III FUNCTIONS AND STORAGE CLASSES 15

Functions – Definition – Proto-types – Passing arguments – Recursions – storage Classes – Automatic, External, Static, Register Variable – Multi-file programs.

UNIT IV ARRAYS, STRINGS, STRUCTURE AND UNION 15

Arrays – defining and Processing – Passing arrays to functions – Multi-Dimensional Arrays – Arrays and String. Structures – User defined data types – Passing structures to functions – self-referential structures – Unions – Bit wise operations.

UNIT V POINTERS AND FILES**15**

Pointers – Declarations – Passing pointers to functions – Operation in Pointers – Pointer and Arrays – Arrays and Pointers - Structures and Pointers – Files – Creating, Processing, Opening and Closing a data file.

Total No of Hrs: 75**COURSE OUTCOMES****On completion of this course, Students can able to,**

- CO1: Design simple applications using File, Pointers & Structures.
- CO2: Create simple programs using Functions & Control Structures
- CO3: Analyze the basic structure of C Language.
- CO4: Apply the Concept of Input, Output Statements, Operators & expressions in C programs
- CO5: Understand the basic tokens in C language

TEXT BOOK

- 1.E. Balaguruswamy, Programming in ANSI C, TMH publishing Company LTD, 2008.

REFERENCE BOOKS

1. H. Schildt, The Complete Reference, 4th Edition, TMH,2004.
2. Gottfried, B.S, Programming with C, fourth edition, TMH Pub.Co.Ltd, 2004.
3. Kanetkar Y, Let us C, BPB publications with ANSI & Turbo C, First edition, Pearson Education,New Delhi, 2008.

WEBSITES

1. www.w3schools.com
2. www.tutorialspoint.com
3. www.javapoint.com
4. www.geeksforgeeks.org

WEB SOURCES

1. https://www.vssut.ac.in/lecture_notes/lecture1424354156.pdf
2. https://www.unf.edu/~wkloster/2220/ppts/cprogramming_tutorial.pdf

COURSE OBJECTIVE

To impart the knowledge of basic concepts and coding of HTML, Java script and CSS. This course elaborates internet related technologies to design a creative and dynamic website in a systematic way.

UNIT I HTML**12**

Internet Basic – Introduction to HTML – PRE- List: Ordered and unordered- Creating Table – Linking document – How to work efficiently with images in web pages, image maps, GIF animation, adding multimedia -Frames -Graphics to HTML Doc – -Forms.

UNIT II STYLE SHEET**12**

Sheet basics – Adding style to document – Creating style sheet rules – Why we use CSS- adding CSS to your web pages- Grouping styles – Style Sheet Types :Inline Style sheet – External Style Sheet-Import Style Sheet – Style Sheet Properties: Font , Text , Background & Color , Margin , Padding , Border & Box , Display.

UNIT III XML & DHTML**12**

XML & DHTML: -extensible markup language (XML). Dynamic HTML: Document object model (DCOM)-Accessing HTML & CSS through DCOM Dynamic content styles & positioning-Event bubbling-data binding..

UNIT IV JAVASCRIPT**12**

Introduction to JavaScript –Advantage of JavaScript – JavaScript syntax – Data type – Variable –Array – Operator and Expression – Looping Constructor – Function – Dialog box.- JavaScript document object model – Introduction – object in HTML – Event Handling – Window object – Document object – Browser Object – Form Object – Navigator object – Screen object –Build in object – User defined object – Cookies

UNIT V AJAX**12**

Ajax: Introduction, advantages &disadvantages, Purpose of it, Ajax based web application, alternatives of Ajax Java Script & AJAX: Introduction to array-operators, making statements-date & time-mathematics-strings-Event handling-form properties. AJAX. Introduction to jQuery and AngularJS.

Total No of Hrs: 60

COURSE OUTCOME

On completion of this course, the students can able to,

- CO1: Create Static web sites using HTML & CSS.
- CO2: Design dynamic and interactive web pages by embedding Java Script.
- CO3: Analyze the usage different technologies such as XML & AJAX.
- CO4: Understand the concept of Cookies.
- CO5: Remember basic tags and Properties in HTML, CSS, Java Script, and XML & Ajax.

TEXT BOOKS

1. Bayross, Web Enable Commercial Application Development Using HTML, DHTML,JavaScript, Perl CGI, BPB Publications.
2. HTML Complete Reference.

REFERENCE BOOKS

1. Jaworski, Mastering JavaScript, BPB Publications, 2006
2. DT Editorial Services (Author), “HTML 5 Black Book (Covers CSS3, JavaScript, XML, XHTML, AJAX, PHP, jQuery)”, Paperback 2016, 2nd Edition.

WEBSITES

1. www.w3schools.com
2. www.tutorialspoint.com
3. www.javapoint.com
4. www.geeksforgeeks.org

WEB SOURCES

1. https://www.darshan.ac.in/Upload/DIET/Documents/CE/2160708_Web%20Technology%20Study%20Material%20GTU_23042016_032646AM.pdf
2. https://www.vssut.ac.in/lecture_notes/lecture1423183400.pdf
3. https://www.webstepbook.com/supplements/slides/ch10-ajax_xml.pdf
4. <https://www.lamsade.dauphine.fr/~mlampis/EAPPS/lec2/js-slides.pdf>

Course objective: To develop the skills of the students in the areas of Algebra, Numerical methods Trigonometry and Calculus. The course will also serve as a prerequisite for post graduate and specialized studies and research.

UNIT – I ALGEBRA AND NUMERICAL METHODS 12

Algebra: Summation of series simple problems. Numerical Methods: Operators E, Δ, ∇ , difference tables -Newton's forward and backward interpolation formulae for equal intervals, Lagrange's interpolation formula.

UNIT- II MATRICES 12

Introduction-Basic operations-Symmetric-skew symmetric-Hermitian-Skew Hermitian –Unitary-orthogonal-Inverse of a matrix -Solution of linear system(Cramer's rule)- Finding the Eigen roots and Eigen vectors of a matrix-Cayley Hamilton theorem(without proof)

UNIT- III THEORY OF EQUATIONS 12

Polynomial equations with real coefficients, irrational roots, complex roots, symmetric functions of roots, transformation of equation by increasing or decreasing roots by a constant, reciprocal equation. Newton's method to find a root approximately - simple problems.

UNIT IV TRIGONOMETRY 12

Introduction- Expansions of $\sin n\theta$ and $\cos n\theta$ in a series of powers of $\sin\theta$ and $\cos\theta$ - Expansions of $\sin n\theta$, $\cos n\theta$, $\tan n\theta$ in a series of sines, cosines and tangents of multiples of " θ " - Expansions of $\sin\theta$, $\cos\theta$ and $\tan\theta$ in a series of powers of " θ " – Hyperbolic and inverse hyperbolic functions - Logarithms of complex numbers.

UNIT V DIFFERENTIAL CALCULUS 12

Differentiation-Successive differentiation, n^{th} derivatives, Leibnitz theorem (without proof) and applications, Jacobians, Curvature and radius of curvature in Cartesian co-ordinates, maxima and minima of functions of two variables.

Total No of Hours : 60 Hrs

COURSE OUTCOME:

On completion of this course, the students will be able to:

- CO1.** Evaluate the underlying assumptions of analysis tools and relations of Set Theory
- CO2.** Understand and discuss the applications of matrices and utilizes.
- CO3.** Discuss the uses and limitations of Theory of equations
- CO4.** Understand the key terminology, concept tools and techniques used in trigonometry
- CO5.** Apply the maxima and minima in detailed ways and the applications of partial differential equations.

TEXT BOOKS

1. P. Kandaswamy and K.Thilagavathy, Allied Mathematics paper I, 1st Semester, S.Chand Publishing Pvt. Ltd. 1st Edition,2003.
2. S. Narayanan and T.K. ManickavasagamPillai – Ancillary Mathematics, S. Viswanathan Printers, 1986, Chennai.

REFERENCE BOOKS

1. P.R. Vittal, Allied Mathematics, Margham Publications, 4th Edition 2009.
2. A. Singaravelu, Allied Mathematics, Meenakshi Agency, 2007.
3. P. Duraipandian and S.UdayaBaskaran, Allied Mathematics, Vol. I & II Muhil Publications, Chennai.

WEB SOURCES

1. https://books.google.co.in/books?id=4C4rDAAAQBAJ&printsec=frontcover&source=gb_s_ge_summary_r&cad=0#v=onepage&q&f=false
2. <https://ncert.nic.in/ncerts/l/keep203.pdf>
3. <http://www.universityofcalicut.info/SDE/VI%20Sem.%20B.Sc%20Maths%20-%20Additional%20Course%20in%20lie%20of%20Project%20-Theory%20of%20equations%20&%20fuzzy%20set.pdf>
4. <https://www.math.ust.hk/~machas/numerical-methods.pdf>
5. https://www.researchgate.net/publication/321825504_Differential_Calculus

COURSE OBJECTIVE

- To introduces to write programs using basic concepts of C programming.
- To practices the student to write simple programs using function.
- To improves the logical thinking in C programming.

LIST OF EXPERIMENTS

1. Write a program in C to find whether the given string is Palindrome or not.
2. Write a program in C to count vowels, consonants etc.
3. Write a program in C to find the factorial of a number.
4. Write a program in C to find the given number is prime or not.
5. Write a program in C to find the value of NPR
6. Write a program in C to find the GCD of two numbers.
7. Write a program in C to find the Fibonacci Series
8. Write a program in C to find Matrix Addition/Subtraction.
9. Write a program in C to find Matrix Transpose.
10. Write a program in C for swapping 2 numbers.
11. Write a program in C to open, read and close the file ,
12. Write a program in C to read name and marks of n number of students and store them in a file.

Total No of Hrs: 30

COURSE OUTCOMES:

On completion of this course, Students can able to,

- CO1: Design simple applications using File, Pointers & Structures.
- CO2: Create simple programs using Control Structures
- CO3: Develop C Programs using Array.
- CO4: Develop C Programs using Functions.
- CO5: Develop simple programs using operators & Expression.

TEXT BOOK

- 1.E. Balaguruswamy, Programming in ANSI C, TMH publishing Company LTD, 2008.

REFERENCE BOOKS

1. H. Schildt, The Complete Reference, 4th Edition, TMH,2004.
2. Gottfried, B.S, Programming with C, fourth edition, TMH Pub.Co.Ltd, 2004.
3. Kanetkar Y, Let us C, BPB publications with ANSI & Turbo C, First edition, Pearson Education,New Delhi, 2008.

WEBSITES

1. www.w3schools.com
2. www.tutorialspoint.com
3. www.javapoint.com
4. www.geeksforgeeks.org

WE SOURCES

1. https://www.vssut.ac.in/lecture_notes/lecture1424354156.pdf
2. https://www.unf.edu/~wkloster/2220/ppts/cprogramming_tutorial.pdf
3. http://mars.tekkom.dk/w/images/4/42/6272_cnote.pdf
4. <https://www.slideshare.net/gauravjuneja11/c-language-ppt>
5. <https://www.slideshare.net/avikdhupar/amazing-c>

COURSE OBJECTIVE

To impart the knowledge of basic concepts and coding of HTML, Java script and CSS. This course elaborates internet related technologies to design a creative and dynamic website in a systematic way

LIST OF PROGRAMS**HTML**

1. Table Handling
2. Designing Time Table
3. Designing an index of a book using ordered and unordered List
4. Designing an index of a book using Nesting of List
5. To scroll an image over a screen
6. Create a web page to link two or more pages.
7. Create a web page to advertise a product using Frames and Links
8. Create a Bio-data using Form tag.

CASCADING STYLE SHEET

1. Create an External Style Sheet using Font, Text and Color Properties
2. Create an Internal Style Sheet using Font, Text and Color Properties and Border Properties
3. Create an Inline Style Sheet using Font, Text , Color and Background Properties

JAVA SCRIPT

1. Simple Calculator
2. String Object
3. Array Object
4. Math Object
5. Screen Object
6. Navigator Object
7. Closing a window after a minute
8. Working with OnMouseOver Event.

Total No of Hrs: 30

COURSE OUTCOME

On completion of this course, the students can able to,

- CO1: Design Static web sites using HTML & CSS.
- CO2: Design dynamic and interactive web pages by embedding Java Script.
- CO3: Experiment the different technologies such as XML & AJAX.
- CO4: Implement the concept of Cookies.
- CO5: Describe the basic tags and Properties in HTML, CSS, Java Script, and XML & Ajax.

TEXT BOOKS

1. Bayross, Web Enable Commercial Application Development Using HTML, DHTML, JavaScript, Perl CGI, BPB Publications.
2. HTML Complete Reference.

REFERENCE BOOKS

1. Jaworski, Mastering JavaScript, BPB Publications, 2006
2. DT Editorial Services (Author), “HTML 5 Black Book (Covers CSS3, JavaScript, XML, XHTML, AJAX, PHP, jQuery)”, Paperback 2016, 2nd Edition.

WEBSITES

1. www.w3schools.com
2. www.tutorialspoint.com
3. www.javapoint.com
4. www.geeksforgeeks.org

WEB SOURCES

1. [https://www.darshan.ac.in/Upload/DIET/Documents/CE/2160708 Web%20Technology%20Study%20Material%20GTU 23042016 032646AM.pdf](https://www.darshan.ac.in/Upload/DIET/Documents/CE/2160708%20Web%20Technology%20Study%20Material%20GTU%2023042016%20032646AM.pdf)
2. https://www.vssut.ac.in/lecture_notes/lecture1423183400.pdf
3. https://www.webstepbook.com/supplements/slides/ch10-ajax_xml.pdf
4. <https://www.lamsade.dauphine.fr/~mlampis/EAPPS/lec2/js-slides.pdf>

II

SEMESTER

பாடக்குறியீட்டுஎண்: 21LTA002 3 0 0 3
பருவம்-2, தமிழ்மொழிப்பாடம்-2, பகுதி-1, தகுதிப்புள்ளி: 3,
வாரப்பாடநேரம்: 3.

தாள்-2

அறஇலக்கியம் – சிற்றிலக்கியம் – சிறுகதை – பயன்பாட்டுத்தமிழ்

அலகு 1: அறஇலக்கியங்கள்

10மணிநேரம்

1. திருக்குறள்- வான்சிறப்பு(அறம்), ஊக்கமுடைமை(பொருள்), குறிப்பறிதல்(இன்பம்) –மூன்றுஅதிகாரங்கள்முழுமையும்.
2. நாலடியார் – மூன்றுபாடல்கள். (2, 3, 5)
3. பழமொழிநானூறு – மூன்றுபாடல்கள் (74, 75, 78)
4. திரிகடுகம் – மூன்றுபாடல்கள் (10, 12, 22)
5. இனியவைநாற்பது – மூன்றுபாடல்கள் (1, 12, 16)

அலகு 2: சிற்றிலக்கியம்

10மணிநேரம்

1. முத்தொள்ளாயிரம்
சேரன் – வீரம் 14, 15 பாடல்கள்
சோழன் – காதல் 23, 24 பாடல்கள்
பாண்டியன் –நாடு87, 88 பாடல்கள்
2. தமிழ்விடுதாது – முதல் 20 கண்ணிகள்
3. திருக்குற்றாலக்குறவஞ்சி – மலைவளம்கூறுதல் – முதல்5 பாடல்கள்
4. முக்கூடற்பள்ளு – மூத்தபள்ளிநாட்டுவளம்கூறுதல் 3 பாடல்கள், இளையபள்ளிநாட்டுவளம்கூறுதல் 3 பாடல்கள்.
5. கலிங்கத்துப்பரணி – பாலைபாடியது – முதல் 5 பாடல்கள்

அலகு 3: சிறுகதை

9மணிநேரம்

1. அறிஞர்அண்ணா – செவ்வாழை
2. புதுமைப்பித்தன் – கடவுளும்கந்தசாமிப்பிள்ளையும்
3. ஜெயகாந்தன் – யுகசந்தி
4. கு.அழகிரிசாமி – காற்று
5. அம்பை – காட்டில்ஒருமான்

அலகு 4: பேச்சுத் தமிழ்

8

மணி நேரம்

பேச்சுத்திறன் - விளக்கம் - பேச்சுத்திறனின் அடிப்படைகள் -
வகைகள் - மேடைப்பேச்சு - உடையாடல் - பயிற்சிகள்

அலகு 5: எழுத்துத்தமிழ், இலக்கியவரலாறு, இலக்கணம்

8 மணி நேரம்

1. கலைச்சொல்லாக்கம் - தேவைகள் -
கலைச்சொற்களின் பண்புகள் - அறிவியல்கலைச்சொற்கள் -
கடிதம் - வகைகள் - அலுவலகக்கடிதங்கள் -
உறவுமுறைக்கடிதங்கள்.
2. பாடம்தழுவிய இலக்கியவரலாறு (அறஇலக்கியம்,
சுற்றிலக்கியம், சிறுகதை)
3. அணிஇலக்கணம்
4. விண்ணப்பக்கடிதம் எழுதுதல்

மொத்தம்:

45 மணி நேரம்

பார்வைநூல்கள்

1. பேசும்கலை, முனைவர்கு. ஞானசம்பந்தன் விஜயாபதிப்பகம்
2. தமிழ்இலக்கியவரலாறு, வரதராசன், மு.,
சாகித்திய அக்காதெமி, புதுதில்லி
3. தமிழ்நடைக்கையேடு, மொழி அறக்கட்டளை
4. பயன்பாட்டுத்தமிழ்,
முனைவர் அரங்க இராமலிங்கம், முனைவர் ஒப்பிலாமதிவாணன்,
சென்னை பல்கலைக்கழகம், 2007
5. மொழிபெயர்ப்பியல் அடிப்படைகள், கா.பட்டாபிராமன்,
யமுனைப்பதிப்பகம், திருவண்ணாமலை

6 பாடநூல்தேடலுக்கான இணையம்

- <http://www.tamilvu.org/library>
- <https://archive.org/>

SEM II LANG

HINDI – II

3 0 0 3

COURSE OBJECTIVE:

- To train students in translation
- To develop reading & writing skills
- To create interest towards reading different types of literature

Unit I	-	‘zaruurath’ (<u>kahani</u>), Translation- Definition,Types	9
Unit II		‘Pandit kouun ‘ (kahani), Translation - Anuvadak ke gun	9
Unit III	-	‘Pandit kouun (kahani) , Translation Practice	9
Unit IV	-	Rajani (<u>naatak</u>), Translation Practice	9
Unit V	-	Rajani (<u>naatak</u>), Translation Practice	9

Total No Of Hours :45

COURSE OUTCOME

At the end of this course

- CO 1 Students will know the importance & process of translation
CO 2 They can develop the skill of translation
CO 3 will know the different writing skills of authors
CO 4 gain knowledge in hindi literature
CO 5 will acquire knowledge in hindi sahithya

TEXT BOOK : Gadya khosh

II SEM 21LFR002

FRENCH II

3 0 0 3

COURSE OBJECTIVE:

- To fortify the grammar and vocabulary skills of the students.
- To enable the students have an idea of the French culture and civilization

UNIT:I LECON 10-11

09

Leçons :10 Les affaires marchent,11 un repas midi a problèmes- Réponses aux questions tires de la leçon-grammaire ;présent progressif passe récent ou future proche-complément d'Object directe-complément d'objet

UNIT II- LECON 12-13

09

Leçons 12 :tout est bien qui fini bien,-13 aux armes citoyens-réponses aux questions tires de la leçon-grammaire :les pronoms<<en ou y>> rapporter des paroles-Les pronoms relatifs que, qui ou ou.

UNIT III-LECON 14-15

09

Leçons 14.Qui ne risque rien n'a rien-15.la fortune sourit aux audacieux-réponses aux questions tires de la leçon-grammaire : comparaison-les phrases au passe compose.

UNIT :IV-LECON 16-18

09

Leçons 16 la publicité et nos rêves 17 la France la monde 18 campagne publicitaire réponses aux questions tires de la leçon-grammaire :les phrases a l'imparfait-les phrases au future

UNIT :V- COMPOSITION :

09

A écrire une lettre de regret//refus a un ami concernant l'invitation d'une célébration reçue- a écrire un essaie sur un sujet générale-a lire le passage et répondre aux questions.

Total No of Hours : 45

TEXTBOOK :

Jack GIRARDER & Jean Marie GRIDLIG,<<Méthode de Français PANORAMA>>, Clé

Internationale, Goyal Publication ,New Delhi Edition 2014.

REFERENCE BOOKS:

DONDO Mathurin, “Modern French Course”, Oxford University Press, New Delhi Edition 2014. Nithya Vijayakumar get ready French grammar-Elementary Goyal publications ,New Delhi, Edition 2014.

I SEM ENGLISH II

POETRY

3 0 0 3

COURSE OBJECTIVE

To enable students to develop their communication skills effectively.

To enrich their vocabulary in English

To develop communicative competency.

Credit Hours

UNIT I

09

1. Growing Old - Winston Farewell
2. Ecology - A. K. Ramanujan

UNIT II

09

3. Stopping by Woods on a Snowy Evening - Robert Frost
4. Our Casuarina Tree - Toru Dutt

UNIT III

09

5. Goodbye Party for Miss Pushpa T.S. - Nissim Ezekiel
6. The Bull - Ralph Hodgson

UNIT IV

09

7. If - Rudyard Kipling
8. The Drowned Children - Louise Glück

UNIT V

09

9. Australia - A.D.Hope
10. A Far Cry from Africa - Derek Walcott

Total No of Hours : 45 Hours

COURSE OUTCOME

At the end of this course students will be able to,

CO1: Learn to employ Poetic expressions in the course of daily speech.

CO2: Prove their better communicative ability.

CO3: Prove their skill in writing sentences with poetic impact.

CO4: Develop different sensibilities in approaching life.

CO5: Solve life's problems as highlighted in the selections.

TEXT BOOKS

- Selections from Caribbean Literature. Mahaam Publishers, Chennai.
- Our Casuarina Tree - Vasan Publication By Dr.A Shanmugakani

WEB SOURCES

- <https://www.gradesaver.com/>
- <https://www.enotes.com/>
- <https://www.jstor.org/>
- <https://www.sparknotes.com/>
- <https://www.cliffsnotes.com/>

II SEM

PROGRAMMING IN C++

4 1 0 5

COURSE OBJECTIVES:

- This course introduces the basic concepts of programming in C++
- To improve the problem solving skills using OOPS concept
- On successful completion the students should have programming ability on C++

UNIT I PRINCIPLES OF OOP & BASICS OF C++

15

Procedure oriented programming – OOP paradigm - Basic concepts of OOP - Benefits of OOP -Applications of OOP - Basics of C++ - Tokens – Keywords – Identifiers and Constants – Data types – Variables - Operators – Expressions - Control Structures-Functions.

UNIT II CLASSES & OBJECTS

15

General structure of Class & object – Defining member function – private member function – public member function – Function Overloading – Inline Function – Default Arguments – Static data members – Static member functions– Friend Function – Friend Class.

UNIT III CONSTRUCTOR& OVERLOADING

15

Constructors – Types of Constructors – Overloading Constructors - Copy Constructors – Destructors - Arrays – Pointers – Operator Overloading – Overloading Unary Operator – Overloading Binary Operator – Rules For Overloading Operators – Type Conversions – Command Line Arguments

UNIT IV INHERITANCES&RUN TIME POLYMORHSIM

15

Inheritance- Access specifiers – public derivation – private Derivation - Types of Inheritances -Virtual Base Class – virtual functions – pure virtual function

UNIT V STREAMS & FILES

15

C++ Streams – Stream Classes – Unformatted I/O operations – Formatted I/O operations – Manipulators – Exception Handling.

Total No of Hours : 75

COURSE OUTCOMES:

On Completion of this course, the students can able to

CO1: Develop bottom up Programming using classes & objects.

CO2: Develop the file handling and error handling operations

CO3: Analyze the role of inheritance in building reusable code and I/O operations.

CO4: Apply the Concepts of Inline Function & Friend Function

CO5: Identify the basic concepts of Object Oriented Programming

TEXT BOOKS:

1. E.BalaGurusamy “Object Oriented Programming with C++”, Tata MC Graw Hill Education.
2. YashwantKanetkar-“Let Us C++”, 2nd edition, McGraw Hill Education, 2000.

REFERENCE BOOKS:

1. Herbert Schildt “The Complete Reference C++”, 4th edition, McGraw Hill Education, 2017
2. D.Ravichandran-“Oriented Programming with C++”, 2nd edition, TMH.

WEBSITES

1. www.w3schools.com
2. www.tutorialspoint.com
3. www.javapoint.com
4. www.geeksforgeeks.org

WEB SOURCES

1. https://www.tutorialspoint.com/cplusplus/cpp_tutorial.pdf
2. <https://www.cplusplus.com/files/tutorial.pdf>

3. <https://www.slideshare.net/aloknie/oop-cclassfinalppt>
4. <https://www.slideshare.net/adishesha12/basic-concept-of-oops>
5. <https://www.slideserve.com/joan-craft/object-oriented-programming-with-c>

SEM II

RDBMS

4 0 0 4

COURSE OBJECTIVE:

- To work on data, managing data between front end and back end and to create reports.
- Provide for mass storage of relevant data.
- Make access to the data easy for the user.
- Provide the prompt response to user requests from Relational Database.

UNIT I INTRODUCTION

12

Introduction to DBMS– Data and Information - Database – Database Management System – Objectives - Advantages – Components - Architecture. ER Model: Building blocks of ER Diagram –Relationship Degree – Classification – ER diagram to Tables – ISA relationship – Constraints – Aggregation and Composition – Advantages.

UNIT - II RELATIONAL MODEL

12

Relational Model: CODD's Rule- Relational Data Model - Key - Integrity – Relational Algebra Operations – Advantages and limitations – Relational Calculus – Domain Relational Calculus - QBE.

UNIT - III RELATIONAL DATABASE STRUCTURE

12

Structure of Relational Database. Introduction to Relational Database Design - Objectives – Tools – Redundancy and Data Anomaly – Functional Dependency - Normalization – 1NF – 2NF – 3NF – BCNF. Transaction Processing – Database Security.

UNIT - IV QUERY BASICS

12

SQL: Commands – Data types – DDL - Selection, Projection, Join and Set Operations – Aggregate Functions – DML – Modification - Truncation - Constraints – Subquery.

UNIT - V PL/SQL

12

PL/SQL: Structure - Elements – Operators Precedence – Control Structure – Iterative Control
- Cursors – Procedure - Function - Packages – Exceptional Handling - Triggers.

Total No of Hours: 60 Hrs

COURSE OUTCOME

On Completion of this course, the students can able to

- CO1:** Develop the terminology, features, classifications, and characteristics embodied in Relational database systems
- CO2:** Develop the normalization theory and apply such knowledge to the normalization of Relational database.
- CO3:** Analyze relational algebra, solutions to a broad range of query problems
- CO4:** Apply create, populate, maintain, and query statements in the Relational database
- CO5:** Apply relational algebra, solutions to a broad range of query problems

TEXT BOOKS

1. G. V. Post - Database Management Systems Designing and Building Business Application - McGraw Hill International edition - 1999.
2. S. Sumathi, S. Esakkirajan, “Fundamentals of Relational Database Management System”, Springer International Edition 2007.

REFERENCE BOOKS

1. ArunMajumdar & Pritimoy, “Database Management Systems” Bhattacharya, 2007, TMH.
2. Gerald V. Post, “Database Management Systems” 3rd edition, TMH.

WEBSITES

1. www.w3schools.com
2. www.tutorialspoint.com
3. www.javapoint.com
4. www.geeksforgeeks.org

WEB SOURCES

1. <http://www.rjspm.com/PDF/BCA-428%20Oracle.pdf>
2. https://www.vssut.ac.in/lecture_notes/lecture1423726199.pdf
3. <https://www.slideshare.net/WebStackAcademy/sql-rdbms-concepts>
4. <https://www.slideshare.net/MuhammadAdeel26/rdbms-59310206>
5. <https://slideplayer.com/slide/5770747/>

II SEM**MATHEMATICS -II****4 0 0 4**

Course Objective : To impart the knowledge of Integral calculus, Differential Equations, Fourier Series and Laplace transform. The course will also serve as a prerequisite for post graduate and specialized studies and research.

UNIT-I INTEGRAL CALCULUS**12**

Integral calculus: Integration – Definite integrals – Bernoulli's formula -Reduction formula for $\int \sin^n x dx, \int \cos^n x dx, \int \tan^n x dx, \int x^n e^{ax} dx$.

UNIT-II DIFFERENTIAL EQUATIONS**12**

Ordinary Differential Equations: First order of higher degree equations – Second order and non-homogenous linear differential equations with constant coefficient. Partial Differential Equations: Formation of partial differential equations by eliminating arbitrary constants and arbitrary function- Solutions of four standard types of first order equation-Lagrange method of solving linear partial differential equation $Pp + Qq = R$

UNIT-III FOURIER SERIES**12**

Fourier series of periodic functions on the interval $[c, c+2\pi]$ –Even and Odd functions- Half range sine and cosine series.

UNIT-IV LAPLACE TRANSFORM**12**

Laplace transformation: Definition, Laplace transform of basic trigonometric, exponential and algebraic functions - Inverse Laplace transform- Solving differential equation of second order with constant coefficients using Laplace transform

UNIT – V VECTOR DIFFERENTIATION**12**

Introduction-Scalar point functions-Vector point functions-Vector differential operator ∇ , Gradient-Divergence-Curl-Solenoidal-irrotational-identities- Simple problems

Total No of Hours : 60 Hrs

COURSE OUTCOMES:

On completion of this course, the students will be able to:

CO1. Understand the key terminology, concept tools and techniques used in Integral calculus

CO2. Discuss the applications of differential equations.

CO3. Analyze the uses, limitations and applications of Fourier series

CO4. Evaluate Laplace transform and its applications

CO5. Understand the key terminology, concept tools and techniques used in Vector Differentiation.

TEXT BOOKS

1. P. Kandaswamy and K.Thilagavathy, Allied Mathematics paper II, 2nd Semester, S.Chand Publishing Pvt. Ltd. 1st Edition, 2004
2. S. Narayanan and T.K. Manickavasagam Pillai – Ancillary Mathematics, S. Viswanathan Printers, 1986, Chennai.

REFERENCE BOOKS:

5. P.R. Vittal, Allied Mathematics, Margham Publications, 4th Edition 2009.
6. A. Singaravelu, Allied Mathematics, Meenakshi Agency, 2007.
7. P. Duraipandian and S.UdayaBaskaran, Allied Mathematics, Vol. I & II Muhil Publications, Chennai

WEB SOURCES

1. http://mdudde.net/pdf/study_material_DDE/M.Sc.MAthematics/DIFFERENTIAL%20EQUATIONS.pdf
2. <https://ncert.nic.in/ncerts/l/lemh201.pdf>
3. http://www.universityofcalicut.info/SDE/Vector_calculus_BSc_Maths.pdf

II SEM

PROGRAMMING IN C++ LAB

0 0 4 2

COURSE OBJECTIVES:

- This course introduces the basic concepts of C++ programming.
- This course practices the student to write object oriented programs using C++.
- This course improves the logical thinking in C++ programming.

LIST OF EXPERIMENTS:

1. Write a C++ program to demonstrate Control Structures
2. Write a C++ program to calculate Simple interest using class and Object
3. Write a C++ program to sort given numbers in Ascending Order using Bubble sort
4. Write a C++ program to manipulate a given string
5. Write a C++ program to demonstrate function overloading
6. Write a C++ program to demonstrate Inline function
7. Write a C++ program to demonstrate Friend function
8. Write a C++ program to demonstrate Default Arguments
9. Write a C++ program to demonstrate Constructor
10. Write a C++ program to demonstrate Operator Overloading
11. Write a C++ program to demonstrate Single Inheritance
12. Write a C++ program to demonstrate Multi level Inheritance
13. Write a C++ program to demonstrate Multiple Inheritance
14. Write a C++ program to demonstrate virtual function
15. Write a C++ program to demonstrate pure virtual function

Total No of Hours : 30 Hrs

COURSE OUTCOMES:

On Completion of this course, the students can able to

CO1: Develop the Virtual Functions and File handling operations

CO2: Write C++ Programs using Classes & objects.

CO3: Build programs on Constructors, Destructors and Overloading concepts using programs.

CO4: Manipulate the role of inheritance in building reusable code and I/O operations.

CO5: State the OOP's concepts in writing simple C++ Programs.

TEXT BOOKS:

3. E.BalaGurusamy "Object Oriented Programming with C++", Tata MC Graw Hill Education.
4. YashwantKanetkar-"Let Us C++", 2nd edition, McGraw Hill Education, 2000.

REFERENCE BOOKS:

1. Herbert Schildt "The Complete Reference C++", 4th edition, McGraw Hill Education, 2017
2. D.Ravichandran-"Oriented Programming with C++", 2nd edition, TMH.

WEBSITES

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2. www.tutorialspoint.com
3. www.javapoint.com
4. www.geeksforgeeks.org

WEB SOURCES

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2. <https://www.cplusplus.com/files/tutorial.pdf>
3. <https://www.slideshare.net/aloknie/oop-cclassfinalppt>

4. <https://www.slideshare.net/adishesha12/basic-concept-of-oops>
5. <https://www.slideserve.com/joan-craft/object-oriented-programming-with-c>

SEM II

RDBMS LAB

0 0 4 2

COURSE OBJECTIVE

- This course gives training in design and implementation of data bases for the selected problems.
- To familiarize the participant with the nuances of database environments towards an information
- oriented data-processing oriented framework
- To give a good formal foundation on the relational model of data

LIST OF PROGRAMS

1. Table creation using constraints and perform insert, update, delete, select commands.
2. Exercise using drop, truncate, commit and rollback.
3. Exercise to implement sub queries.
4. Joins.
5. Logical Operator.
6. Aggregate functions.
7. String, Math and Date functions.
8. Examples for triggers.
9. Indexing.
10. Simple PL/SQL programs.
11. Cursor examples.
12. Nested queries.

Total No of Hours: 30 Hrs

COURSE OUTCOME

On Completion of this course, the students can able to

CO1: Build & Create Data manipulation, transaction control and data control using SQL COMMANDS.

CO2: Develop the procedures for backup & recovery and for the role of DBA

CO3: Analyze the efficiency of storing data using data clustering and partitioning .

CO4: Execute various DDL commands for creating data base design

CO5: Execute the basic SQL queries using ORACLE database

TEXT BOOKS

1. G. V. Post - Database Management Systems Designing and Building Business Application - McGraw Hill International edition - 1999.
2. S. Sumathi, S. Esakkirajan, "Fundamentals of Relational Database Management System", Springer International Edition 2007.

REFERENCE BOOKS

1. Arun Majumdar & Pritimoy, "Database Management Systems" Bhattacharya, 2007, TMH.
2. Gerald V. Post, "Database Management Systems" 3rd edition, TMH.

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3. www.javapoint.com
4. www.geeksforgeeks.org

WEB SOURCES

1. <http://www.rjspm.com/PDF/BCA-428%20Oracle.pdf>
2. https://www.vssut.ac.in/lecture_notes/lecture1423726199.pdf
3. <https://www.slideshare.net/WebStackAcademy/sql-rdbms-concepts>
4. <https://www.slideshare.net/MuhammadAdeel26/rdbms-59310206>
5. <https://slideplayer.com/slide/5770747/>

III

SEMESTER

COURSE OBJECTIVE

- To make students familiar with oops & applet programming
- Java programming can be used to develop both web based & console based application & stand-alone application
- Java is one of the top most languages used in most of the IT companies. It is a job assured course.

UNIT I INTRODUCTION TO JAVA**15**

Introduction to Java – Features of Java – Object Oriented Concepts – Lexical Issues – Data Types – Variables – Arrays – Operators – Control Statements.

UNIT II CLASSES & OBJECTS**15**

Classes – Objects – Constructors – Overloading methods – Static and fixed methods – Inner Classes – String Class – Inheritance – Overriding methods – Using super – Abstract class.

UNIT III PACKAGES**15**

Packages – Access Protection – Importing packages – Exception Handling – Throw and Throws – Thread – Synchronizing – Runnable Interface – Multithreading.

UNIT IV INPUT/OUTPUT STREAMS**15**

I/O streams –File Streams–Applets–Applet Life Cycle - String Buffer–Char Array–Java Utility classes–Calendar–Date–Random–Scanner–Timer–Vector.

UNIT V AWT**15**

AWT - Working with windows using AWT Classes-AWT Controls-Layout Managers and Menus.

Total No of Hours: 75**COURSE OUTCOME**

On Completion of this course, the students can able to

CO1: Build Applet programs using AWT classes and utilize Controls and Layout Managers

CO2: Write a computer program to solve specified problems and use Java SDK

Environment to create, debug and run simple java programs

CO3: Develop the Java Classes make use of Constructors and Inheritance

CO4: Analyze the packages and classify the thread communication

CO5: Describe java features and explain the supporting OOPs concepts

TEXT BOOKS

1. Cay S.Horstmann, Gary Cornell-Core Java 2 Volume 1 – Fundamentals,5th PHI,2000.
2. E.Balaguruswamy, "Programming with JAVA",3rd edition ,Tata McGraw- Hill Publications, 2007.

REFERENCE BOOKS

1. K.Arnold and J.Gosling- The Java Programming Language – Second Edition,Addison Wesley,2002.
2. P.Naughton and H.Schildt –Java2 (The Complete References)-Seventh Edition,TMH 2004.

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2. www.tutorialspoint.com
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WEB SOURCES

1. https://www.tutorialspoint.com/java/java_tutorial.pdf
2. <https://www.iitk.ac.in/esc101/share/downloads/javanotes5.pdf>
3. <https://www.slideshare.net/intelligotech/java-tutorial-ppt-7189933>
4. <https://www.slideshare.net/VeerabadraBadra/introduction-to-java-9266993>

COURSE OBJECTIVES

1. Understand the difference between open source software and commercial software.
2. Familiarity with Linux operating system.
3. Understanding and development of web applications using open source web technologies like Apache, MySql and PHP (LAMP/XAMP).

UNIT I**12**

OPEN SOURCE: Introduction to Open Source – Open Source vs. Commercial Software – What is Linux? - Free Software – Where I can use Linux? Linux Kernel – Linux Distributions

UNIT II**12**

LINUX: Introduction to Linux Essential Commands – File system Concept - Standard Files
1. The Linux Security Model - Vi Editor - Partitions creation - Shell Introduction 2. String Processing - Investigating and Managing Processes - Network Clients - Installing Application.

UNIT III**12**

APACHE: Apache - Starting, Stopping, and Restarting Apache - Modifying the Default Configuration - Securing Apache - Set User and Group - Consider Allowing Access to Local Documentation - Don't Allow public html Web sites - Apache control.

UNIT IV**12**

MYSQL: Introduction to MYSQL - The Show Databases and Table - The USE command - Create Database and Tables - Describe Table - Select, Insert, Update, and Delete statement - Some Administrative detail - Table Joins - Loading and Dumping a Database.

UNIT V**12**

PHP: Introduction- General Syntactic Characteristics - PHP Scripting - Commenting your code - Primitives, Operations and Expressions - PHP Variables - Operations and Expressions Control Statement - Array - Functions - Basic Form Processing - File and Folder Access -

Cookies - Sessions - Database Access with PHP - MySQL - MySQL Functions - Inserting Records - Selecting Records - Deleting Records - Update Records.

Total No of Hours : 60

COURSE OUTCOMES:

On completion of this course, the students can be able to:

CO1: Write session control PHP code for a website

CO2: Develop web applications using LAMP.

CO3: Identify, install and run open source technologies like PHP MySql ,Apache

CO4: Understand the difference between open source software and commercial software

CO5: State some basic concepts of open Source Technologies

TEXT BOOKS

1. James Lee and Brent Ware , "Open Source Web Development with LAMP using Linux, Apache, MySQL, Perl and PHP", , Dorling Kindersley(India) Pvt. Ltd, 2008.

REFERENCE BOOK:

1. Eric Rosebrock, Eric Filson , "Setting Up LAMP: Getting Linux, Apache, MySQL, and PHP and working Together", Published by John Wiley and Sons, 2004

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3. www.javapoint.com
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1. https://tavaana.org/sites/default/files/introduction_to_opensource.pdf
2. http://www.gov.pe.ca/photos/original/IPEI_ebiz_oss.pdf
3. https://www.tutorialspoint.com/php/php_tutorial.pdf
4. https://www.tutorialspoint.com/mysql/mysql_tutorial.pdf

COURSE OBJECTIVE

- This subject deals with the methods of data structures.
- On successful completion of this subject the students should have :
 - Writing programming ability on data structures
 - Dealing with Stacks, Queues, List,
 - Algorithms etc.,

UNIT I INTRODUCTION 12

Definition of a Data Structure – Primitive and Composite data types, Asymptotic notations – Arrays – operations on arrays – ordered list.

UNIT II STACK 12

Stacks – Application of stack – Infix to postfix conversion, Recursion, queues – operation on Queue, Queue application, circular queues.

UNIT III LINKED LIST 12

Singly linked list – Operation, Application – representation of a polynomial, polynomial addition, doubly linked list – Operation.

UNIT IV TREES AND GRAPHS 12

Trees and Graphs: Binary Trees – Operation, tree traversals – Graph Implementation – Definition, Types of graph, Traversal – Shortest Path Problems, Dijkstra's algorithm.

UNIT V ALGORITHM 12

Algorithm – Definition – examples – Complexity – Divide and Conquer – Binary search – Maximum and Minimum – Merge sort.

Total No of Hours: 60

COURSE OUTCOME:

On Completion of this course, the students can able to,

CO1: Critically analyze various sorting algorithms.

CO2: Distinguish between different data types, different data storage methods and discover appropriate data types for a particular application

CO3: Apply linear & Non-linear data structures to problem solving.

CO4: List the Relationship between Linear & Non-Linear data structures like trees and graphs

CO5: Identify the Importance of various types of linked lists

TEXT BOOKS:

1. E. Horowitz, S. Sahni and Mehta – “Fundamentals of Data Structures in C++” - 2nd Edition, Universities Press – 2008.
2. Horowitz, S. Shani, and S. Rajasekaran, “computer algorithms”, galgotia pub. Ltd., 2000.

REFERENCE BOOKS:

1. E. Balagurusamy: Programming in ANSI C, Tata McGraw-Hill, 1998.
2. Ellis Horowitz & Sartaj Sahni: Fundamentals of Data Structure, Galgotia Book Source, 2000.
3. Data structure using C – Aaron M. Tanenbaum, Yedidyeh Langsam, Moshe J. Augenstein, PHI Pub

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1. <https://www.cs.bham.ac.uk/~jxb/DSA/dsa.pdf>
2. https://www.darshan.ac.in/Upload/DIET/Documents/CE/2130702_DS_2015_24112015_025019AM.pdf
3. <https://www.cs.yale.edu/homes/aspnes/classes/223/notes.pdf>
4. <https://www.slideshare.net/DhavalKanerla/introduction-to-data-structures-and-algorithm-35441665>

III SEM 21CBCG11

FINANCIAL ACCOUNTING -I

4 0 0 4

COURSE OBJECTIVE

To give an insight into the basics of Accounting Concepts and Principles to Prepare to Students to have the foot hold in Accounts.

UNIT I INTRODUCTION TO ACCOUNTING 12

Meaning and definition of accounting- functions of accounting – limitations of accounting – accounting concepts and conventions, systems of accounting – single entry system – double entry system – subsidiary books including cash book – trial balance – rectification of errors.

UNIT II PREPARATION OF FINAL ACCOUNTS 12

Final accounts with adjustments – closing stock, outstanding expenses, unexpired or prepaid expense, accrued income, income received in advance, depreciation, additional bad debts, provision for doubtful debts, provision for discount on debtors, interest on capital, interest on drawing, discount on creditors and creation of various reserves.

UNIT III BANK RECONCILIATION STATEMENT AND ACCOUNTS 12

Bank reconciliation statement – Importance of Bank Reconciliation Statement – Scope of Bank Reconciliation Statement - Insurance Claim Account – loss of property and stock – average clause.

UNIT IV CALCULATION OF DEPRECIATION UNDER DIFFERENT 12

Depreciation accounts – definition and causes of depreciation – need for depreciation – methods of calculating the amount of depreciation – straight line method – diminishing balance method.

UNIT V SINGLE ENTRY SYSTEM OF ACCOUNTING 12

Single entry system – salient features – limitations of single entry system – distinction between single entry system and double entry system – ascertainment of profit – net worth method – conversion method (simple problems only)

Total No of Hours : 60 Hrs

COURSE OUTCOME

At the end of this course the students can able to,

CO1: Develop accounts using adjustment. Combinational circuits

CO2: Build Journal, ledger and Balance Sheet.

CO3: Analyze the depreciation under different methods

CO4: Understand the basic concepts of accounting

CO5: Explain single entry and double entry system.

TEXT BOOKS:

1.T.S.Reddy&A.Murthy, “Financial Accounting”, Margham Publications, Sixth Revision Edition, 2011.

2.P.C. Tulsian, “Financial Accounting”, Tata MC Graw Hill Ltd, 2003.

REFERENCES:

1.Assish K. Bhattacharyya, “Financial Accounting”, Prentice of hall of India, 2002.

2.N. Vinayagam and B. Charumaki, “Financial Accounting”, S.Chand& Company Ltd., 2002, Reprint – 2008.

WEBSITES

1. www.accountigcoach.com
2. www.topaccountingdegrees.org

WEB SOURCES

1. <https://www.csus.edu/indiv/c/clarket/course1/chap001.pdf>
2. <https://www.slideshare.net/ashu1983/financial-accounting>

III SEM

PROGRAMMING IN JAVA LAB

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2

COURSE OBJECTIVE:

- To make students familiar with oops & applet programming
- Java programming can be used to develop both web based & console based application & stand-alone application
- Java is one of the top most languages used in most of the IT companies. It is a job assured course.

LIST OF PROGRAMS

APPLICATIONS

15

1. Area of shapes using Overloading/Overriding/Interface concepts.
2. Substring Removal from a String.
3. Determining the order of numbers generated randomly using Random Class.
4. Usage of Calendar Class and its manipulation.
5. String Manipulation using built-in functions.
6. Usage of Vector Classes.
7. Implementation of Thread based application.
8. Implementation of Exception Handling.

APPLET

15

Working with Frames and various controls to prepare a Bio-data form.

Working with Dialogs and Menus.

Working with Panels and Layouts.

Working with various shapes using Graphics class.

Working with Colors and Fonts.

Total No of Hours: 30

COURSE OUTCOME

On Completion of this course, the students can able to

CO1: Build Applet programs using AWT classes and utilize Controls and Layout Managers

CO2: Write a computer program to solve specified problems and use Java SDK

Environment to create, debug and run simple java programs

CO3: Develop the Java Classes make use of Constructors and Inheritance

CO4: Develop the packages and classify the thread communication

CO5: Develop simple java application using java features and OOPs concepts

TEXT BOOKS

3. Cay S.Horstmann, Gary Cornell-Core Java 2 Volume 1 – Fundamentals,5th PHI,2000.
4. E.Balaguruswamy, "Programming with JAVA",3rd edition ,Tata McGraw- Hill Publications, 2007.

REFERENCE BOOKS

1. K.Arnold and J.Gosling- The Java Programming Language – Second Edition,Addison Wesley,2002.
2. P.Naughton and H.Schildt –Java2 (The Complete References)-Seventh Edition,TMH 2004.

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3. www.javapoint.com
4. www.geeksforgeeks.org

WEB SOURCES

1. https://www.tutorialspoint.com/java/java_tutorial.pdf
2. <https://www.iitk.ac.in/esc101/share/downloads/javanotes5.pdf>
3. <https://www.slideshare.net/intelligotech/java-tutorial-ppt-7189933>
4. <https://www.slideshare.net/VeerabadraBadra/introduction-to-java-9266993>

COURSE OBJECTIVES:

1. Understand the difference between open source software and commercial software.
2. Familiarity with Linux operating system.
3. Understanding and development of web applications using open source web technologies like Apache, MySql and PHP

LIST OF PROGRAMS

1. Write a Shell script that accepts a filename, starting and ending line numbers as arguments and displays all the lines between the given line numbers?
2. Write a Shell script to list all of the directory files in a directory.
3. Write a Shell script to find factorial of a given integer?
4. Write a awk script to find the number of characters, words and lines in a file?
5. Installation Apache
6. Creating TABLE using My SQL.
7. Data Manipulation Commands
8. Joining Database Tables
9. Palindrome or Not in PHP
10. Connect PHP with My SQL
11. Create Login page with help of PHP and My SQL

Total No of Hours: 30

COURSE OUTCOMES:

On completion of this course, the students can be able to:

CO1: Write session control PHP code for a website

CO2: Develop web applications using LAMP.

CO3: Identify, install and run open source technologies like PHP MySql , Apache

CO4: Develop a database connectivity among PHP to MySql .

CO5: Develop simple applications using PHP.

TEXT BOOKS

1. James Lee and Brent Ware , "Open Source Web Development with LAMP using Linux, Apache, MySQL, Perl and PHP", , Dorling Kindersley(India) Pvt. Ltd, 2008.

REFERENCE BOOK:

1. Eric Rosebrock, Eric Filson , "Setting Up LAMP: Getting Linux, Apache, MySQL, and PHP and working Together", Published by John Wiley and Sons, 2004

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4. www.geeksforgeeks.org

WE SOURCES

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2. http://www.gov.pe.ca/photos/original/IPEI_ebiz_oss.pdf
3. https://www.tutorialspoint.com/php/php_tutorial.pdf
4. https://www.tutorialspoint.com/mysql/mysql_tutorial.pdf

IV SEMESTER

COURSE OBJECTIVES:

- Describe the core syntax and semantics of Python programming language.
- Discover the need for working with the strings and functions.
- Illustrate the process of structuring the data using lists, dictionaries, tuples and sets.
- Understand the usage of packages and Dictionaries.

UNIT I INTRODUCTION DATA, EXPRESSIONS, STATEMENTS 15

Introduction to Python- Features of Python- Installation of Python-Python Indentation- Variables and Identifiers- Keywords-Data types- Python operators- Expressions- Input/ Output functions- Create your First Python Program

UNIT II CONTROL FLOW, LOOPS, FUNCTIONS 15

Conditional statement-if, if-else, elif, Nested if-Pass statement- Iteration: while, for, break, continue- Function - Defining A Function - Calling A Function - Function Arguments - Recursive Function - Function Returning More Than One Value- Lambda functions

UNIT III ARRAYS, MODULES AND PACKAGE 15

Python arrays, Access the Elements of an Array, arraymethods, Numpy- Modules Overview - Modules Search Path - Import Statement -dir() Function - Executing A Module - Renaming A Module - Python Packages - Packages initialization - Importing modules from a package - Sub Packages.

UNIT IV DICTIONARIES, SETS LISTS, TUPLES, 15

Dictionary type in Python - Set Data type- Lists type in Python- Tuple type in Python
Object Oriented Programming using Python: Encapsulation - Inheritance - Polymorphism

UNIT V ERRORS AND EXCEPTION HANDLING, FILES, 15

Errors- Exception Handling: try block, except block and finally block- Files: Opening a File

- Closing a File- Reading And Writing a File - File Methods - Renaming and Deleting A File - Built-in file directories in Python.

Total No of Hours : 75

COURSE OUTCOMES:

On Completion of this Course, the students can able to,

CO1: Develop Packages by importing appropriate modules.

CO2: Develop the emerging applications of relevant field using Python.

CO3: Interpret the fundamental Python syntax and semantics and be fluent in the use of Python control flow statements.

CO4: Apply the concept of Sets , dictionaries & tuples in Python

CO5: Understand the principles of Python and acquire skills in programming in python

TEXT BOOKS:

1. Charles Dierbach, “Introduction to Computer Science using Python - A computational Problem solving Focus”, Wiley India Edition, 2015.

REFERENCE BOOKS:

1. Timothy A. Budd, “Exploring Python”, Tata McGraw Hill Education Private Limited 2011, 1st Edition.
2 . Ch Satyanarayana M Radhika Mani, B N Jagadesh, “Python programming”, Universities Press 2018.

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1. www.w3schools.com
2. www.tutorialspoint.com
3. www.javapoint.com
4. www.geeksforgeeks.org

WEB SOURCE

1. <http://interactivepython.org/courselib/static/pythonds>
2. <http://docs.python.org/3/tutorial/index.html>
3. <https://www.w3schools.com/python/default.asp>
4. https://www.tutorialspoint.com/python3/python_tutorial.pdf

COURSE OBJECTIVE :

To understand the fundamental concepts, role of Operating System, Process Management and Scheduling Algorithms, the Memory Management policies. The Course is also useful to gain insight on I/O and File management techniques

UNIT-I INTRODUCTION**12**

Introduction – Multi programming – Time sharing – Distributed system – Real time system – I/O structure – Dual – Mode operation – hardware protection – General System architecture – Operating system services- Process Management :Process- Process Scheduling- Inter-process Communication.CPU Scheduling: CPU Schedulers- Scheduling Criteria-Scheduling Algorithms.

UNIT-II PROCESS MANAGEMENT**12**

Process Synchronization: Critical Section Problem- Synchronization Hardware-Semaphores- Classical Problems of Synchronization-Monitors. Deadlocks: Characterization- Methods for Handling Deadlocks-Deadlock Prevention-Avoidance-Detection-Recovery.

UNIT-III MEMORYMANAGEMENT**12**

Hardware – Address Binding– Logical Vs Physical Address Space – DynamicLoading and Linking– Swapping – Contiguous Allocation-Partition allocation - - Paging– Structure of the Page Table- Segmentation -Thrashing

UNIT-IV FILE MANAGEMENT**12**

Virtual Memory Management: Demand Paging- Page Replacement Algorithms-Thrashing. File System: File Concept-.Access Methods-Directory and Disk Structure-Protection-File System Structures- Allocation Methods-Free Space Management.

UNIT-V UNIX**12**

UNIX Commands.

Total No of Hours : 60

COURSE OUTCOMES:

On completion of this course, the students will be able to:

CO1: Compare the performance of Scheduling Algorithms

CO2: Analyze resource management techniques

CO3: Identify the features of I/O and File handling methods

CO4: Understand the structure and functions of Operating System

CO5: Describe process, process states, scheduling queues, policies for scheduling, deadlocks, memory management, synchronization, system calls, and file systems.

TEXTBOOKS:

1. Abraham Silberschatz, Peter B. Galvin, Greg Gagne, “Operating System Concepts” 9th Edition, John Wiley, 2013
2. Deitel H.M. “An Introduction to Operating System”, Addison Wesley Publishing Co., 2003

REFERENCE BOOKS:

1. William Stallings, “Operating Systems Internals and Design Principles”, 9th Edition, Pearson, 2018.
2. Andrew S. Tanenbaum, Herbert Bos, “Modern Operating Systems”, 4rd Edition, Pearson 2014.

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2. www.tutorialspoint.com
3. www.javapoint.com
4. www.geeksforgeeks.org

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2. <https://www.cl.cam.ac.uk/teaching/1011/OpSystems/os1a-slides.pdf>
3. <https://www.unf.edu/public/cop4610/ree/Notes/PPT/PPT8E/CH%2002%20-OS8e.pdf>
4. <http://www.ddegjust.ac.in/studymaterial/mca-5/mca-105.pdf>
5. <http://www.svecw.edu.in/Docs%5CCSEOSLNotes2013.pdf>
6. <https://www.maths.ox.ac.uk/system/files/legacy/2356/basic-unix.pdf>

COURSE OBJECTIVE:

To develop the skills of the students in the concepts of Statistics and Numerical Methods. The course will also serve as a prerequisite for post graduate and specialized studies and research.

UNIT- I INTRODUCTION TO STATISTICS 15

Introduction to statistics -Measures of Central Tendency: Mean, Median, Mode-Measures of Dispersion: Range, Quartile Deviation, Mean Deviation, Standard Deviation and Coefficient of Variation.

UNIT-II CORRELATION AND REGRESSION ANALYSIS 15

Correlation: Types of Correlation-Methods of studying correlation- Scatter diagram method, Karl Pearson's Coefficient of correlation, Spearman's Rank Correlation Coefficient. Regression: Regression Lines and Regression equations - simple problems.

UNIT-III TESTING OF HYPOTHESIS 15

Introduction- Concept of Sampling and Sampling Distribution –Parameter and Statistics- Standard error – Tests of Significance for small samples : t-test for Single mean - difference of means , F-test(variance –Ratio test) , Chi-Square tests for Goodness of Fit and test for independence of attributes in contingency table.

UNIT-IV ALGEBRAIC AND TRANSCENDENTAL EQUATIONS 15

Roots of equations: Graphical Method- Bisection Method- False position Method – Newton –Raphson's Method- Secant Method- Algebraic Equations: Gauss Elimination Method- Gauss- Jordan Method- Matrix Inverse Method- Gauss-Seidel Method.

UNIT V NUMERICAL DIFFERENTIATION AND INTEGRATION 15

Numerical Differentiation- Errors in Numerical Differentiation-Cubic Spline Method- Numerical Integration- Trapezoidal Rule-Simpson's 1/3 and 3/8 Rules- Romberg Integration-

Ordinary Differential Equations- Taylor's Series Method- Euler's Method- RungeKutta 2nd and 4th Order Methods.

Total No of Hours : 75

COURSE OUTCOMES:

On completion of this course, the students will be able to:

CO1. Understand the key terminology, concepts tools and techniques used in statistical analysis

CO2. Evaluate the underlying assumptions of analysis tools of correlation and regression

CO3. Understand the issues surrounding techniques and significance of testing of hypothesis

CO4. Analyze the uses and limitations and applications of algebraic and transcendental equations

CO5 Analyze the utilization of differentiation and integration

TEXT BOOKS

1.S.P.Gupta, Statistical Methods, Sultan Chand & Sons, 35th Revised Edition,2007.

(Unit I,II,III)

2. S. Arumugam, A. Thangapandi Isaac and A. Somsundaram, Numerical Methods, Scitech Publications India Pvt. Ltd.2001.(Unit IV,V)

REFERENCE BOOKS:

1. P.R. Vital and V. Malini, Statistical and Numerical Methods, Margham Publications, 1st Edition,2007.

2. A. Singaravelu, Numerical Methods, Meenakshi Agency, 2008

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1. <https://d3bxy9euw4e147.cloudfront.net/oscms-prodcm5/media/documents/IntroductoryBusinessStatistics-OP.pdf>
2. <http://www.ddegjust.ac.in/studymaterial/mcom/mc-106.pdf>

IV SEM

PYTHON PROGRAMMING LAB

0 0 4 2

COURSE OBJECTIVES:

- To implement the python programming features in practical applications.
- To write, test, and debug simple Python programs.
- To implement Python programs with conditionals and loops.
- Use functions for structuring Python programs.
- Represent compound data using Python lists, tuples, dictionaries , Files and modules.

LIST OF PROGRAMS:

1. Program to calculate total marks, percentage and grade of a student. Marks obtained in each of the five subjects are to be input by user. Assign grades according to the following criteria:
Grade A: Percentage ≥ 80 Grade B: Percentage ≥ 70 and < 80
Grade C: Percentage ≥ 60 and < 70 Grade D: Percentage ≥ 40 and < 60
Grade E: Percentage < 40
2. Program, to find the area of rectangle, square, circle and triangle by accepting suitable input parameters from user.
3. Program to display the first n terms of Fibonacci series.
4. Program to find factorial of the given number using recursive function.
5. Write a Python program to count the number of even and odd numbers from array of N Nos.
6. Python program to reverse a given string and check whether the give string is palindrome or not.
7. Write a program to find sum of all items in a dictionary.
8. Write a program for finding largest number in a list.
9. Write a program for adding Tuple to List and vice – versa.
10. Write a program to illustrate packages.
11. Write a program for selection sort.
12. Write a program to read character by character and word by word from a file .

Total No of Hours :30

COURSE OUTCOMES:

On Completion of this course, the students can able to,

CO1: Develop the numeric or real life application problems and solve them.

CO2: Write simple Python programs using control statements.

CO3: Write Programs using packages, sets , dictionaries & tuples.

CO4: Apply a solution clearly and accurately in a program using Python.

CO5: Apply the best features available in Python to solve the situational problems.

TEXT BOOKS:

1. Charles Dierbach, “Introduction to Computer Science using Python - A computational Problem solving Focus”, Wiley India Edition, 2015.

REFERENCE BOOKS:

1. Timothy A. Budd, “Exploring Python”, Tata McGraw Hill Education Private Limited 2011, 1st Edition.
2 . Ch Satyanarayana M Radhika Mani, B N Jagadesh, “Python programming”, Universities Press 2018.

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1. www.w3schools.com
2. www.tutorialspoint.com
3. www.javapoint.com
4. www.geeksforgeeks.org

WEB SOURCE

1. <http://interactivepython.org/courselib/static/pythonds>
2. <http://docs.python.org/3/tutorial/index.html>
3. <https://www.w3schools.com/python/default.asp>
4. https://www.tutorialspoint.com/python3/python_tutorial.pdf

COURSE OBJECTIVES:

To introduce Basic Unix general purpose Commands, learn network Unix commands, Unix editor environment, Shell script concepts. The Course is also useful to learn file management and permission advance commands and to apply networking Unix commands.

LIST OF PROGRAMS:

1. Write Unix program to execute of various file/directory handling commands.
2. Simple shell script for basic arithmetic and logical calculations.
3. Write Shell scripts to check various attributes of files and directories
4. Write Shell scripts to perform various operations on given strings.
5. Write Shell scripts to explore system variables such as PATH, HOME etc.
6. Write Shell scripts to check and list attributes of processes.
7. Write Shell script program to copy contents of one file to another
8. Write Unix program to execute various system administrative commands.
9. Write awk script that uses all of its features.
10. Write an awk script to develop a Fibonacci series.
11. Write Unix program using sed instruction to process /etc/password file.
12. Write a shell script to display list of users currently logged in.

Total No of Hours: 30

COURSE OUTCOMES:

On completion of this course, the students will be able to:

CO1: Write the basic Unix general purpose commands

CO2: Apply and change the ownership and file permissions using advance Unix commands

CO3: Use the awk, grep, perl scripts.

CO4: Apply networking Unix commands

CO5: Demonstrate shell scripts and sed.

TEXTBOOKS:

1. Abraham Silberschatz, Peter B. Galvin, Greg Gagne, "Operating System Concepts" 9th Edition, John Wiley, 2013

2. Deitel H.M. “An Introduction to Operating System”, Addison Wesley Publishing Co., 2003

REFERENCE BOOKS:

1. William Stallings, “Operating Systems Internals and Design Principles”, 9th Edition, Pearson, 2018.
2. Andrew S. Tanenbaum, Herbert Bos, “Modern Operating Systems”, 4rd Edition, Pearson 2014.

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3. www.javapoint.com
4. www.geeksforgeeks.org

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2. <https://www.cl.cam.ac.uk/teaching/1011/OpSystems/os1a-slides.pdf>
3. <https://www.unf.edu/public/cop4610/rece/Notes/PPT/PPT8E/CH%2002%20-OS8e.pdf>
4. <http://www.ddegjust.ac.in/studymaterial/mca-5/mca-105.pdf>
5. <http://www.svecw.edu.in/Docs%5CCSEOSLNotes2013.pdf>
6. <https://www.maths.ox.ac.uk/system/files/legacy/2356/basic-unix.pdf>

V

SEMESTER

COURSE OBJECTIVE

- To understand the basic concepts of data communication, layered model, protocols and interworking between computer networks and switching components in telecommunication systems.
- To provide the high Reliability
- To educate the student in modern networking technologies.

UNIT I : INTRODUCTION**15**

Introduction, Fundamental concepts: Characteristics – Components of Data communications, Data flow, Computer Network: Definition - Network criteria - Categories of Network, Distributed processing, Protocol, Standards, Standard organizations.

UNIT II: NETWORK MODELS**15**

The OSI reference model, peer-to-peer processes, Functions of the layers in the OSI model, TCP/IP protocol suite,.

UNIT III: MEDIA AND TRANSMISSION MODES**15**

Transmission mode, Digital data transmission, DTE/DCE interface, Modems, Guided Media and Unguided Media.

UNIT IV: NETWORK TOPOLOGIES**15**

Line Configuration, computer network topologies, Types of errors, Error Detection, Error Corrections.

UNIT V: SWITCHING AND ROUTING**15**

Multiplexing, Types of Multiplexing, Switching - Circuit Switching - Packet Switching - Message switching , Networking and Internetworking devices , Routing and routing algorithm types.

Total No of Hours: 75

COURSE OUTCOMES:

On completion of this course, the students will be able to:

CO1: Understand basic computer network technologies and protocols.

CO2: Enumerate the layers of the OSI model and TCP/IP. Explain the function(s) of each layer.

CO3: Understand the rudiments of how computers communicate and their functions within a network

CO4: Identify the different types of network topologies.

CO5: Understand the basic aspects of packet-based design and implementation and familiar with modern communication systems.

TEXT BOOK

1. Behrouz and Forouzan - Introduction to Data Communication and Networking - 2nd Edition - TMH-2005.

REFERENCE BOOKS:

1. Jean Walrand 1998, Communication Networks (A first Course), Second Edition, WCB/McGraw Hill.
2. Behrouz and Forouzan, 2006, Data Communication and Networking, 3rd Edition , TMH.

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1. www.w3schools.com
2. www.tutorialspoint.com
3. www.javapoint.com

4. www.geeksforgeeks.org

WEB SOURCES

1. <http://www.engppt.com/2009/12/networking-fourozan-ppt-slides.html>
2. https://www.vssut.ac.in/lecture_notes/lecture1428550521.pdf
3. <http://www.indoreindira.com/UG/images/BCA/BCA%20IV%20%20Notes/BCA%20IV%20PDF/BCA%20IV%20sem%20Data%20&%20Network%20Communication.pdf>
4. https://mrcet.com/downloads/digital_notes/ECE/III%20Year/DATA%20COMMUNICATIONS.pdf

**DISCIPLINE SPECIFIC
ELECTIVE
(DSE)**

V

SEMESTER

COURSE OBJECTIVE:

- This course introduces the fundamental concepts of digital logic.
- This subject deals various number system, code conversions and Boolean algebra.
- To learn the universal gates, flip flops and registers.

UNIT I NUMBER SYSTEM AND CODES**09**

Number System : Binary to decimal, Binary to Octal, Binary to Hexadecimal, Decimal to Binary, Decimal to Octal, Decimal to Hexadecimal, Octal to Binary-Octal to Decimal, Octal to Hexadecimal, Hexadecimal to Binary , Hexadecimal to Decimal , Hexadecimal to Octal - Binary Codes – Complements: r 's Complement , $(r-1)$'s Complement ,Subtraction using Complements -Code Conversion - Digital Logic: Logic Gates – Truth Tables – Universal Gates.

UNIT II BOOLEAN ALGEBRA**09**

Boolean algebra: Boolean Laws , Theorems & Postulates – Simplification of Boolean Functions – Minterms - Maxterms – SOP – POS – Duality and Complements – Canonical Form of Expression- Karnaugh-Map (up to 5 variables) – Binary Addition – Binary Subtraction.

UNIT III COMBINATIONAL CIRCUITS**09**

Combinational Circuits : Introduction -Adders , Half-Adder , Full-Adder – Subtractor ,Half-Subtractor -Full-Subtractor – Decoder – De-Multiplexer – Encoder - Multiplexer – Code Binary Parallel Adder – Code Converter – Parity bit Generators & Checker.

UNIT IV SEQUENTIAL CIRCUITS**09**

Sequential Circuits: Introduction – Flip-Flops - Basic RS Flip-Flop, Clocked RS Flip-Flop, JK Flip-Flop, D Flip Flop, T Flip-Flop & Master – Slave Flip Flop.

UNIT V COUNTERS & REGISTERS**09**

Counters, Design of Counters -Asynchronous Counters: Ripple Counter – Synchronous Counters – Registers - Shift Registers – RAM – ROM - Types of ROMs – Types of RAMs.

Total No of Hours: 45

COURSE OUTCOMES

On completion of this course, the students will be able to:

- CO1: Demonstrate logic design of computer and digital system design.
- CO2: Understand Sequential Logic Circuits.
- CO3: Understand Combinational Logic Circuits.
- CO4: Define the concepts of digital Number Systems.
- CO5: Describe digital logic design and apply it to solve real problems.

TEXT BOOK

1. M.Moris Mano, Digital Logic and Computer Design, PHI, 2001.

REFERENCE BOOKS

1. D.P.Leach & A.P. Malvino, Digital Principles and Applications – TMH – Fifth Edition 2002.
2. T.C.Bartee, Digital Computer Fundamental, 6th Edition, Tata McGraw Hill, 2001.

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5. <https://en.wikipedia.org>
6. Www.geeksforgeeks.org
7. www.guru99.com

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1. file:///C:/Users/jvivip/OneDrive/Desktop/NET%202021/91573-00_DigitalLogicFundamentals_SW_ED4_PR2_web.pdf
2. <https://www.uou.ac.in/old-papers/june-2019/BCA-01.pdf>
3. [https://mrcet.com/downloads/digital_notes/IT/DIGITAL%20LOGIC%20DESIGN%20\(R17A0461\).pdf](https://mrcet.com/downloads/digital_notes/IT/DIGITAL%20LOGIC%20DESIGN%20(R17A0461).pdf)

V SEM DSE I INTRODUCTION TO INFORMATION TECHNOLOGY 3 0 0 3

COURSE OBJECTIVE

- The main objective is to introduce IT in a simple language to all undergraduate students, regardless of their specialization.
- It will help them to pursue specialized programs leading to technical and professional careers and certifications in the IT industry.
- The focus of the subject is on introducing skills relating to IT basics, computer applications, programming, interactive medias, Internet basics etc.
- After completing the course the incumbent is able to the use the computer for basic purposes of preparing his personnel/business letters, viewing information on Internet (the web), sending mails, using internet banking services etc.

UNIT I: INTRODUCTION TO COMPUTERS

09

Introduction, Definition, Characteristics of computer, Evolution of Computer, Block Diagram Of a computer, Generations of Computer, Classification of Computers, Applications of Computer, Capabilities and limitations of computer.

UNIT II: BASIC COMPUTER ORGANIZATION

09

Role of I/O devices in a computer system. Input Units: Keyboard, Terminals and its types. Pointing Devices, Scanners and its types, Voice Recognition Systems, Vision Input System, Touch Screen, Output Units: Monitors and its types. Printers: Impact Printers and its types. Non- Impact Printers and its types, Plotters, types of plotters, Sound cards, Speakers.

UNIT III: STORAGE FUNDAMENTALS

09

Primary Vs Secondary Storage, Data storage & retrieval methods. Primary Storage: RAM ROM, PROM, EPROM, EEPROM. Secondary Storage: Magnetic Tapes, Magnetic Disks. Cartridge tape, hard disks, Floppy disks Optical Disks, Compact Disks, Zip Drive, Flash Drives.

UNIT IV: SOFTWARE

09

Software and its needs, Types of S/W. System Software: Operating System, Utility Programs. Programming Language: Machine Language, Assembly Language, High Level Language

their advantages & disadvantages. Application S/W and its types: Word Processing, Spread Sheets Presentation, Graphics, DBMS s/w

UNIT V: INTRODUCTION TO INTERNET AND COMPUTER SECURITY 09

Basic of Computer Networks; LAN, WAN; Concept of Internet; Applications of Internet; Connecting to Internet, ISP, World Wide Web; Web Browsing Software, Search Engines, Understanding URL, Domain name; IP Address; Basics of E-Mail. Introduction to Computer Security: Security Threat and Security Attack, Malicious Software, Security Mechanisms (Cryptography, Digital Signature, Firewall, Users Identification and Authentication, Intrusion Detection Systems);

Total No Of Hours: 45

COURSE OUTCOME

At the end of this course, student should be able to

- CO1: Sketch the software and storage requirements.
- CO2: Interpret the issues related to information security.
- CO3: Understand the basis of computer networks.
- CO4: Understanding of personal computers and their operations.
- CO5: Define basic concepts and terminology of information technology.

TEXT BOOKS:

1. “Introduction to Computers “, Peter Norton ,Sixth Edition
2. New Perspectives on the Internet, Comprehensive, Sixth Edition, Schneider and Evans, 2007, ISBN: 1-4188-6071-9

REFERENCE BOOK:

1. Introduction to Information Technology by V. Rajaraman,Third Edition
2. Computer Fundamentals : Concepts, Systems & Applications- 8th Edition by PritiSinha,Pradeep.K.Sinha
3. The Internet Book: Everything You Need to Know About Computer Networking and How the Internet Works by Douglas.E.Cornier

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3. Www.w3schools.com
4. Www.tutorialspoint.com
5. <https://en.wikipedia.org>
6. Www.geeksforgeeks.org
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1. <http://teamslive.com/DOWNLOADS/Bharathiar%20University%20Study%20Materials/UG/B.Com%20Computer%20Application/First%20Year/Introduction%20to%20Information%20Technology.pdf>
2. <https://www.slideshare.net/adpafit/introduction-to-information-technology-lecture-1>
3. <https://www.nagarjunauniversity.ac.in/ugsyllabus/bcasyll.pdf>
4. <https://slideplayer.com/slide/12430457/>

COURSE OBJECTIVE:

This course introduces the principles of computer organization and the basic architecture concepts. The course emphasizes performance and cost analysis, instruction set design, pipelining, memory technology, memory hierarchy, virtual memory management, and I/O systems.

UNIT I COMPUTER EVOLUTION**09**

Pentium and Power PC Evolution. Computer System: Components – Function – Interconnection Structures – Bus Interconnection – Basics of PCI Bus. Memory: Characteristics – Hierarchy – Cache Memory – Principles – Cache Design – Locality of Reference.

UNIT II MAIN MEMORY**09**

Static RAM – Dynamic RAM – Types of ROM – Memory Chip Organization – Types of DRAM. External Memory: Magnetic Disk – Basics of RAID – Optical Memory – Magnetic Tapes

UNIT III INPUT/OUTPUT**09**

External Devices – I/O Module – Programmed I/O – Interrupt Driven I/O – DMA – I/O Channels & Processors. Computer Arithmetic: ALU – Integer Representation and Arithmetic – Floating Point Representation and Arithmetic. Instruction Set: Characteristics – Operand Types – Operation Types – Addressing Modes – Instruction Formats – Pentium and Power PC Operands, Operations, Addressing Modes (Simple Examples).

UNIT IV CPU: ORGANIZATION OF PROCESSORS AND REGISTERS**09**

Instruction Cycle – Instruction Pipelining – Pentium Processor. RISC: Characteristics – Large Register File – Register Optimization – Architecture – RISC Vs CISC Characteristics – Pipelining.

UNIT V CONTROL UNIT**09**

Micro-Operations – Control of Processors – Hardwired Implementation - Micro Programmed Control Concepts – Microinstruction Sequencing – General Microinstruction Execution.

Total No Of Hours : 45

COURSE OUTCOMES

On completion of this course, the students will be able to:

- CO1: Illustrate the concept of processing I/O organization and examine different ways of communicating with I/O devices and standard I/O interfaces.
- CO2: Explain RISC /CISC Characteristics, Optimization, Pipeline Concept.
- CO3: Understanding of digital system, its organization and architecture.
- CO4: Understand the design process of a computer and critical elements in each step.
- CO5: Define the roles of various functional units of a computer in instruction execution.

TEXT BOOKS

- 1.W. Stallings ,2003,Computer Organization and Architecture, 6th Edition- PHI,New Delhi.

REFERENCE BOOKS

- 1.C. Hamacher, Z. Vranesic, S.Zaky, 2002, Computer Organization,5thEdition,Mcgraw Hill.

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- 6. Www.geeksforgeeks.org
- 7. www.investopedia.com
- 8. www.guru99.com

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- 1. https://gurukpo.com/Content/BCA/Computer_Architecture.pdf
- 2. <http://www.cs.iit.edu/~virgil/cs470/Book/>

3. <https://www.eguardian.co.in/computer-architecture-mcqs/>

COURSE OBJECTIVES:

To identify the scope and essentiality of Data Mining. To analyze data, choose relevant models and algorithms for respective applications. To study the spatial and web data mining. To develop a research interest towards advances in data mining.

UNIT I INTRODUCTION**09**

Data mining – Functionalities – Classification – Introduction to Data Warehousing – Data Preprocessing : Preprocessing the Data – Data cleaning – Data Integration and Transformation – Data Reduction

UNIT II DATA MINING, PRIMITIVES, LANGUAGES AND SYSTEM ARCHITECTURE**09**

Data Mining – Primitives – Data Mining Query Language,. Architectures of Data mining Systems. Concept Description, Characterization and Comparison: Concept Description, Data Generalization and Summarization, Analytical Characterization, Mining Class Comparison – Statistical Measures

UNIT III MINING ASSOCIATION RULES**09**

Basics Concepts – Single Dimensional Boolean Association Rules From Transaction Databases, Multilevel Association Rules from transaction databases – Multi dimension Association Rules from Relational Database and Data Warehouses.

UNIT IV CLASSIFICATION AND PREDICTION**09**

Introduction – Issues – Decision Tree Induction – Bayesian Classification – Classification of Back Propagation. Classification based on Concepts from Association Rule Mining – Other Methods. Prediction – Introduction – Classifier Accuracy

UNIT V CLUSTER ANALYSIS**09**

Introduction – Types of Data in Cluster Analysis, Partitioning Methods – Hierarchical Methods Density Based Methods – GRID Based Method – Model based Clustering Method

Total No of Hours : 60

COURSE OUTCOMES:

On completion of this course, the students will be able to:

- CO1: Apply data mining techniques to solve problems in other disciplines in a mathematical way.
- CO2: Understand data mining strengths and weaknesses
- CO3: Understand the basic principles in data mining.
- CO4: Define data warehousing and knowledge discovery process
- CO5: Identify the key processes of data mining,

TEXT BOOK:

1. J.Han and M. Kamber,2001,Data Mining Concepts and Techniques,Harcourt India Pvt. Ltd - New Delhi.

REFERENCE BOOK

1. K.P. Soman , ShyamDiwakar, V.Ajay ,2006, Insight into Data Mining Theory and Practice, Prentice Hall of India Pvt. Ltd - New Delhi.

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6. Www.geeksforgeeks.org
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8. www.guru99.com

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1. https://vssut.ac.in/lecture_notes/lecture1428550844.pdf
2. <https://netflixsub.com/data-mining-and-warehousing-mcq-questions-bank/>
3. https://www-users.cs.umn.edu/~kumar001/dmbook/dmslides/chap1_intro.pdf

COURSE OBJECTIVES:

Building the fundamentals of data science. Imparting design thinking capability to build big-data. Developing design skills of models for big data problems. Gaining experience in programming tools for data sciences. Empowering students with tools and techniques used in data science. Understand the basic concepts of data analytics & familiar with the data analytics life cycle developing skills for data preprocessing, model creations and visualizing the results.

UNIT I : INTRODUCTION

09

Data science – Terminology Related with Data Science – Methods of Data Repository – Methods of Data Repository – Personnel Involved with Data Science – Types of Data – The Data Science Process (DSP)

UNIT II DATA ANALYSIS AND EXPLORATION

09

AI, Machine Learning and Data Science – Data Science Classification – Data Science Algorithms – Data Preparation – Data Modelling - Data Preparation – Data Modelling - Data Exploration – Exploratory Data Analysis – Principal Component Analysis – Datasets

UNIT – III DATA VISUALIZATION

09

Descriptive Statistics: Estimation – Classification of Visualization Methods – Composition – Comparison - Statistical Inference: Introduction – Statistical Inference – Measuring the Variability in Estimates – Hypothesis Testing.

UNIT – IV REGRESSION CLASSIFICATION

09

Regression Analysis: Linear Regression – Logistic Regression - Decision Tree - Rule Induction – k-Nearest Neighbors- Random Forest – Support Vector Machine

UNIT – V ASSOCIATION ANALYSIS & CLUSTERING

09

Mining Association Rules – Apriori algorithm - k-Means Clustering – DBSCAN.

Total No of Hours: 45

On completion of this course, the students will be able to:

CO1: Explain clustering and association analysis.

CO2: Explain Regression and classification algorithm.

CO3: Understand the classification and various methods to visualize the data.

CO4: Describe the difference between small data and big data.

CO5: Define the characteristics of data set & Analyze the data.

TEXT BOOKS:

1. [V.K. Jain](#), Data Science and Analytics (with Python, R and SPSS Programming), [KHANNA PUBLISHING HOUSE](#), 2018, Reprint 2019.
2. [David Paper](#), Data Science Fundamentals for Python and MongoDB, [Apress](#), 2018
3. [Vijay Kotu](#), [Bala Deshpande](#), Data Science Concepts and Practice, [Elsevier Science](#) 2018

REFERENCE BOOKS

1. V.K. Jain, Big Data and Hadoop, Khanna Book Publishing, Delhi
2. [Laura Igual](#), [Santi Seguí](#), [Eloi Puertas](#), [Petia Radeva](#), [Oriol Pujol](#), [Sergio Escalera](#), [Francesc Dantí](#), [Lluís Garrido](#) Introduction to Data Science - A Python Approach to Concepts, Techniques and Applications, [Springer International Publishing](#), 2017
3. [Ivo D. Dinov](#), Biomedical and Health Applications Using R, [Springer International Publishing](#), 2018

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3. <https://en.wikipedia.org>
4. [Www.geeksforgeeks.org](http://www.geeksforgeeks.org)
5. www.investopedia.com
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1. https://nathancarter.github.io/MA346-course-notes/_build/html/chapter-1-intro-to-data-science.html

2. <http://bedford-computing.co.uk/learning/wp-content/uploads/2016/09/introducing-data-science-machine-learning-python.pdf>
3. <https://www.objectivequiz.com/objective-questions/computer-science/data-science>

COURSE OBJECTIVES

To facilitate students to understand android SDK. To help students to gain a basic understanding of Android application development. To inculcate working knowledge of Android Studio development tool

UNIT – I INTRODUCTION**09**

Introduction to Android: The Android Platform-Android SDK-Eclipse Installation- Android Installation-Building First Android application- Understanding Anatomy of Android Application.

UNIT –II ANDROID APPLICATION DESIGN**09**

Android Application Design Essentials: Anatomy of an Android applications- Android terminologies-Application Context- Activities- Services- Intents- Receiving and Broadcasting Intents-Using Intent Filter-Permissions.

UNIT –III USER INTERFACE DESIGN**09**

Android User Interface Design Essentials: User Interface Screen elements- Designing User Interfaces with Layouts- Drawing and Working with Animation.

UNIT – IV TESTING**09**

Testing Android applications- Publishing Android application- Using Android preferences- ManagingApplication resources in a hierarchy- working with different types of resources.

UNIT – V API**09**

Using Common Android APIs: Using Android Data and Storage APIs- Managing data using SQLite-Sharing Data between Applications with Content Providers-Deploying Android Application to the World.

Total No of Hours :45**COURSE OUTCOMES**

At the end of this course, students will be able to:

- CO1: Understand applications to the Android marketplace for distribution.
- CO2: Explain the primary purpose of mobile applications for the Android operating system that use basic and advanced phone features,
- CO3: Understand rapid prototyping techniques to design and develop sophisticated mobile interfaces,
- CO4: Describe mobile applications on their design pros and cons,
- CO5: Define various concepts of mobile programming that make it unique from programming for other platforms,

TEXT BOOKS:

1. T1. Lauren Darcey and Shane Conder, “Android Wireless Application Development”, Pearson Education, 2nd ed. (2011)

REFERENCE BOOKS:

1. Reto Meier, “Professional Android 2 Application Development”, Wiley India Pvt Ltd
2. Mark L Murphy, “Beginning Android”, Wiley India Pvt Ltd
3. Android Application Development All in one for Dummies by Barry Burd, Edition: I

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1. <https://www.cs.cmu.edu/~bam/uicourse/830spring09/BFeiginMobileApplicationDevelopment.pdf>
2. <https://mrcet.com/pdf/Lab%20Manuals/IT/R15A0563%20MAD.pdf>

3. <https://www.mediapiac.com/uploads/conference/presenters/documents/17/8.pdf>
4. <https://lecturenotes.in/subject/465/mobile-application-development>

COURSE OBJECTIVE:

To impart knowledge in concepts and tools of Operations Research; To understand mathematical models used in Operations Research; To apply these techniques constructively to make effective business decisions.

UNIT I INTRODUCTION TO OPERATION RESEARCH**9**

Introduction: Definition- Scope of OR in Business - Linear Programming Problems –Formulation – Graphical method of solution- Standard form of LPP- Canonical form of LPP- Simplex method.

UNIT II TRANSPORTATION AND ASSIGNMENT PROBLEMS**9**

Transportation Problems: Introduction-Balanced and Unbalanced Transportation Problems- IBFS for finding North West Corner Rule-Least Cost Method- Vogel's Approximation Method-MODI Method.

Assignment Problems: Introduction-Balanced and Unbalanced Assignment Problems- Maximization case in Assignment Problems.

UNIT III SEQUENCING PROBLEMS**9**

Sequencing: Introduction- Processing 'n' jobs on 2 machines-Processing 'n' jobs on 3 machines-Processing 'n' jobs on 'm' machines- 2 jobs with 'm' machines

UNIT IV GAME THEORY**9**

Game Theory: Introduction – Two Person Zero Sum Games –Game with Saddle Point-Game without Saddle Point-Solution of 2x2 games without Saddle Point- Dominance Property- Matrix Oddment Method- Graphical Method for 2xn or mx2 games.

UNIT V NETWORK ANALYSIS**9**

Network Analysis: Introduction – Basic Terminologies –Construction of Network- Critical Path method (CPM)- PERT- Float Analysis-Total Float-Free Float-Independent Float-Difference Between CPM and PERT.

Total No Of Hours : 45

COURSE OUTCOME:

At the end of the course the students will be able to

CO1: Identify and develop operational research models from the verbal description of the real system.

CO2: Create technique to solve the transportation and assignment problems.

CO3: Develop a report that describes the network model and the solving technique, analyze the results

CO4: Apply the decision-making processes in sequencing problems.

CO5: Apply the decision-making processes in game theory

TEXT BOOKS:

1. P. K. Gupta, Man Mohan, KantiSwarup: “Operations Research”, Sultan Chand, 2008.
2. V. K. Kapoor: “Operations Research”, Sultan Chand & Sons, 2006
3. J. K. Sharma: Operations Research Theory & Applications, Macmillan India Limited, fifth edition.2013

REFERENCE BOOKS:

1. HamdyTaha, Operations Research, 8th Edition, Pearson Education, 2009.
2. Sharma J.K, Operations Research, 3rd Edition, Macmillan Business Books, 2009.
3. Sundaresan V, Ganapathy K.S, Ganesan K, Resource Management Technique- Lakshmi Publications, 2003.
4. Kantiswaroop, Gupta P. K, Man Mohan, Operations Research, 14th Edition, Sultan Chand & Sons, 2008.
5. Kalavathy S, Operations Research, 2nd Edition, Vikas Publications, 2009.

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3. <https://en.wikipedia.org>
4. Wwww.geeksforgeeks.org
5. www.investopedia.com
6. www.guru99.com

WEB SOURCES

1. <https://www.bbau.ac.in/dept/UIET/EME-601%20Operation%20Research.pdf>
2. <https://thalis.math.upatras.gr/~tsantas/DownloadFiles/Taha%20-%20Operation%20Research%208Ed.pdf>

COURSE OBJECTIVE:

To introduce the major concept areas of language translation and compiler design. To enrich the knowledge in various phases of compiler and its use. To provide essential skills necessary for constructing a compiler

.

UNIT – I INTRODUCTION**9**

Introduction to Compiling- Compilers – Analysis of the source program – Phases of a compiler – Cousins of the Compiler – Grouping of Phases – Compiler construction tools – Lexical Analysis – Role of Lexical Analyzer – Input Buffering – Specification of Tokens.

UNIT – II SYNTAX ANALYSIS**9**

Syntax Analysis- Role of the parser –Writing Grammars –Context-Free Grammars – Top Down parsing – Recursive Descent Parsing – Predictive Parsing – Bottom-up parsing – Shift Reduce Parsing – Operator Precedent Parsing – LR Parsers – SLR Parser – Canonical LR Parser – LALR Parser.

UNIT – III INTERMEDIATE CODE GENERATION**9**

Intermediate Code Generation- Intermediate languages – Declarations – Assignment Statements – Boolean Expressions – Case Statements – Back patching – Procedure calls.

UNIT – IV RUN TIME STORAGE**9**

Code Generation- Issues in the design of code generator – The target machine – Runtime Storage management – Basic Blocks and Flow Graphs – Next-use Information – A simple Code generator – Peephole Optimization.

UNIT – V CODE OPTIMIZATION**9**

Code Optimization and Run Time Environments- Introduction– Principal Sources of

Optimization – Optimization of basic Blocks – DAG representation of Basic Blocks - Introduction to Global Data Flow Analysis – Runtime Environments – Source Language issues – Storage Organization – Storage Allocation strategies – Access to non-local names – Parameter Passing, Error detection and recovery.

Total No of Hours : 45

COURSE OUTCOMES

On completion of this course, the students will be able to:

- CO1: Understand the optimization process and various runtime environments.
- CO2: Understand the role of the parser, writing grammars, context-free grammars and parsing techniques.
- CO3: Define about on compilers, phases of compiler, lexical analysis and token specification.
- CO4: Describe about code generations, declarations and Boolean expressions.
- CO5: Discuss the issues in the design of code generators and the ability to develop a simple code generator.

TEXT BOOKS:

1. Alfred V. Aho, Jeffrey D Ullman, “Compilers: Principles, Techniques and Tools”, Pearson Education Asia, 2008

REFERENCE BOOKS:

1. Allen I. Holub “Compiler Design in C”, Prentice Hall of India, 2003.
2. J.P. Bennet, “Introduction to Compiler Techniques”, Second Edition, Tata McGraw-Hill, 2003.

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4. [Www.geeksforgeeks.org](http://www.geeksforgeeks.org)
5. www.investopedia.com
6. www.guru99.com

WEB SOURCES

1. <https://www3.nd.edu/~dthain/compilerbook/>
2. <https://nptel.ac.in/courses/106/104/106104123/>

COURSE OBJECTIVES:

To introduce students to the basic concepts and techniques of Machine Learning. To have a thorough understanding of the Supervised and Unsupervised learning techniques To study the various probability based learning techniques To understand graphical models of machine learning algorithms

UNIT I INTRODUCTION**9**

Designing a learning system - Perspectives and Issues in machine learning - Concept learning task - Concept learning as search - Version spaces - Candidate Elimination learning algorithm - Inductive Bias

UNIT II DECISION TREE LEARNING**9**

Decision Tree representation - Appropriate Problems for Decision Tree Learning - Basic Decision tree learning algorithm - Hypothesis space search and Inductive Bias in Decision tree learning - Issues in Decision Tree Learning. ANN: Perceptron's - Back propagation Algorithms.

UNIT III BAYESIAN LEARNING**9**

Bayes Theorem and Concept learning - Maximum Likelihood and Least Squared error hypothesis - Maximum Likelihood hypotheses for predicting probabilities - Minimum description Length principle - Bayes optimal classifier - Gibbs algorithm - Naïve Bayes classifier - Bayesian Belief networks -EM algorithm.

UNIT IV ANALYTICAL AND INDUCTIVE LEARNING**9**

Analytical learning - Explanation based learning - Inductive Analytical approaches to learning - Using prior knowledge to initialize the hypothesis, to alter the search objective and to augment search operators.

UNIT V REINFORCEMENT LEARNING**9**

K - nearest neighbor learning - Locally weighted regression - Radial Basis functions - Case

based reasoning - Reinforcement learning: Learning task-Q Learning; Q function - Algorithm for learning Q-convergence - Updating sequence - Temporal difference learning.

Total No of Hours: 45

COURSE OUTCOME

Students will be able to:

- CO1: Classify existing machine learning algorithms.
- CO2: Use systems that use the appropriate graph models of machine learning.
- CO3: Apply the appropriate machine learning strategy for any given problem.
- CO4: Explain supervised, unsupervised or semi-supervised learning algorithms for any given problem.
- CO5: Define supervised, unsupervised and semi-supervised learning.

TEXT BOOK:

1. Tom M Mitchell, "Machine Learning", McGraw Hill, 1st Edition, 2003.

REFERENCE BOOKS:

1. EthemAlpaydin, "Introduction to Machine Learning", MIT Press, 2nd Edition, 2010.
2. Stephan Marsland, "Machine Learning - An Algorithmic Perspective", Chapman and Hall, 1st Edition, 2009.
3. Nils Nilsson, "Introduction to Machine Learning", MIT Press, 1997.
4. Jude Shavil, Thomas G Dietterich, "Readings in Machine Learning", Morgan Kaufmann Publishers, 1990.8. Peter Harrington, "Machine Learning in Action", DreamTech

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1. <https://ai.stanford.edu/~nilsson/MLBOOK.pdf>

2. <https://alex.smola.org/drafts/thebook.pdf>
3. https://courses.edx.org/asset-v1:ColumbiaX+CSMM.101x+1T2017+type@asset+block@AI_edx_ml_5.1intro.pdf
4. <https://nptel.ac.in/courses/106/105/106105152/>
5. <http://www.cs.cmu.edu/~tom/mlbook.html>

COURSE OBJECTIVE

To impart the knowledge of by the end of the course, students will be able to Understand how blockchain systems (mainly Bitcoin and Ethereum) work, • To securely interact with them, • Design, build, and deploy smart contracts and distributed applications, • Integrate ideas from blockchain technology into their own projects. •

UNIT I: BASICS CONCEPTS**9**

Distributed Database, Two General Problem, Byzantine General problem and Fault Tolerance, Hadoop Distributed File System, Distributed Hash Table, ASIC resistance, Turing Complete. • Cryptography: Hash function, Digital Signature - ECDSA, Memory Hard Algorithm, Zero Knowledge Proof.

UNIT II: INTRODUCTION TO BLOCKCHAIN**9**

Introduction, Advantage over conventional distributed database, Blockchain Network, Mining Mechanism, Distributed Consensus, Merkle Patricia Tree, Gas Limit, Transactions and Fee, Anonymity, Reward, Chain Policy, Life of Blockchain application, Soft & Hard Fork, Private and Public blockchain.

UNIT III: DISTRIBUTED CONSENSUS**9**

Nakamoto consensus, Proof of Work, Proof of Stake, Proof of Burn, Difficulty Level, Sybil Attack, Energy utilization and alternate.

UNIT IV: CRYPTOCURRENCY**9**

History, Distributed Ledger, Bitcoin protocols - Mining strategy and rewards, Ethereum - Construction, DAO, Smart Contract, GHOST, Vulnerability, Attacks, Sidechain, Namecoin Cryptocurrency Regulation: Stakeholders, Roots of Bit coin, Legal Aspects-Crypto currency Exchange, Black Market and Global Economy.

UNIT V: BLOCKCHAIN APPLICATIONS**9**

Internet of Things-Medical Record Management System-Blockchain in Government and Blockchain Security-Blockchain Use Cases –Finance Tutorial & Practical: Naive Blockchain construction, Memory Hard algorithm - Hashcash implementation, Direct Acyclic Graph, Play with Go-ethereum, Smart Contract Construction, Toy application using Blockchain, Mining puzzles .

Total No of Hours: 45

COURSE OUTCOMES

CO1: Design, build, and deploy a distributed application.

CO2: Explain design principles of Bitcoin and Ethereum.

CO3: Explain Nakamoto consensus.

CO4: Explain the Simplified Payment Verification protocol.

CO5: List and describe differences between proof-of-work and proof-of-stake consensus.

TEXT BOOK:

1. Arvind Narayanan, Joseph Bonneau, Edward Felten, Andrew Miller, and Steven Goldfeder. Bitcoin and cryptocurrency technologies: a comprehensive introduction. Princeton University Press, 2016. (Free download available)

REFERENCE BOOKS:

1. Antonopoulos, Mastering Bitcoin: Unlocking Digital Cryptocurrencies
2. Satoshi Nakamoto, Bitcoin: A Peer-to-Peer Electronic Cash System
3. DR. Gavin Wood, “ETHEREUM: A Secure Decentralized Transaction Ledger,”Yellow paper.2014.
4. Nicola Atzei, Massimo Bartoletti, and Tiziana Cimoli, A survey of attacks on Ethereum smart contracts

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1. <https://www.slideshare.net/asrithak/blockchain-technology-ppt>
2. <https://www.slideshare.net/Mithileysh/blockchain-technology-181440314>
3. <https://scet.berkeley.edu/wp-content/uploads/BlockchainPaper.pdf>

COURSE OBJECTIVE

- To describe the principles of system and component testing
- To describe strategies for generating system test cases
- To understand the essential characteristics of tool used for test automation

UNIT I SOFTWARE TESTING TOOLS**9**

Building a Software Testing Strategy – Software Testing Design Techniques – Software Testing Tools and Selection of Test Automation Products – Software Testing Lifecycle and Software Testing Process

UNIT II TEST PLANS**9**

Testing Effort Estimation and Test Planning – Software Test Effort Estimation Technique – Predevelopment Testing Requirements and Design Phase – Best Practices in Program Phase Unit, System and Integration Testing

UNIT III ISSUES IN TESTING**9**

A Case Study on Acceptance Testing – Implementation an Effective Test Management Process –Building an Effective Test Organization – Performance Issues and optimization Techniques

UNIT IV TESTING STRATEGIES**9**

Choosing a Load Testing Strategy – Dodging the Bullets – Validating Mission Critical Server Software for Reliability – Probing the Blind Spot –Testing in today's Business and Usability

UNIT V TESTING METRIX**9**

Testing of Web based Applications – Testing of Embedded Software System used in Aerospace Applications – Testing Application for Security – Testing Metrics, Best Practices and Benchmarks

Total No of Hours: 45**COURSE OUTCOME**

On successful completion of this course, the student should able to:

- CO1: Use testing tools to test software in order to improve test efficiency and Assess software quality and assurance based on standards.

CO2: Choose of software testing techniques in commercial environments and Test software to meet requirements of quality.

CO3: Identify the inputs and deliverables of the testing process and work together as a team in preparing a report.

CO4: Match attributes and assess the quality, reliability and security of software.

CO5: Describe software testing techniques in commercial environments and assess the adequacy of test suites using control flow, data flow, and program mutation.

TEXT BOOK

1. Software Testing Effective Methods, Tools and Techniques by Renu Rajani and Pradeep Oak Tata McGrawHill

WEB SITES

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1. <https://www.softwaretestingclass.com/wp-content/uploads/2016/06/Beginner-Guide-To-Software-Testing.pdf>
2. <https://home.cs.colorado.edu/~kena/classes/5828/s12/lectures/05-introtesting.pdf>
3. <https://digitalpoint.tech/admin/uploads/4346d933bcfa1d59b368d121f6747980.p>

V SEM DSE IV INTRODUCTION TO CLOUD COMPUTING 3 0 0 3

COURSE OBJECTIVE:

To impart the knowledge of the field of Cloud Computing, and an in-depth study into its enabling technologies and main building blocks. The course also provides fundamental ideas behind Cloud Computing, the evolution of the paradigm, its applicability; benefits, as well as current and future challenges.

UNIT-I INTRODUCTION TO CLOUD COMPUTING

9

Introduction to Cloud Computing – Move to Cloud Computing – Types of Cloud – Working of Cloud Computing

UNIT-II CLOUD COMPUTING ARCHITECTURE

9

Cloud Computing Technology – Cloud Architecture – Cloud Modeling and Design - Virtualization: Foundation – Grid, Cloud and Virtualization – Virtualization and Cloud Computing.

UNIT-III DATA STORAGE AND CLOUD COMPUTING

9

Data Storage – Cloud Storage – Cloud Storage from LANs to WANs – Cloud Computing Services: Cloud Services – Cloud Computing at Work

UNIT-IV CLOUD COMPUTING AND SECURITY

9

Risks in Cloud Computing – Data Security in Cloud – Cloud Security Services – Cloud Computing Tools: Tools and Technologies for Cloud – Cloud Mashups – Apache Hadoop – Cloud Tools

UNIT – V CLOUD APPLICATIONS

9

Moving Applications to the Cloud – Microsoft Cloud Services – Google Cloud Applications – Amazon Cloud Services – Cloud Applications

Total No of Hours: 45

COURSE OUTCOME

Upon completion of the course, the students will be able to

CO1: Write cloud related applications.

CO2: Evaluate Cloud Services and Set a private cloud.

CO3: Compare the address the core issues of cloud computing such as security, privacy.
CO4: illustrate the architecture, infrastructure and delivery models of cloud computing
CO5: Understand the concepts of Virtualization, cloud architecture and deployment models.

TEXT BOOKS:

1. A.Srinivasan and J.Suresh, “Cloud Computing – A Practical Approach for Learning and Implementation”, Pearson India Publications 2014.

REFERENCE BOOKS:

1. Rajkumar Buyya, James Broberg, Andrzej , “*Cloud Computing: Principles and Paradigms*”, Wiley India Publications 2011.
2. Arshdeep Bahga and Vijay Madisetti , “*Cloud Computing – A Hands on Approach*”, Universities Press (India) Pvt Ltd. 2014.

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2. <https://www.dialogic.com/~media/products/docs/whitepapers/12023-cloud-computing-wp.pdf>
3. <https://www.kth.se/social/files/554fa451f276544829be2e5e/9-cloud-computing.pdf>
4. [https://www.javatpoint.com/introduction-to-cloud-computing#:~:text=Cloud%20Computing%20is%20the%20delivery,over%20the%20Cloud%20\(Internet\).&text=They%20also%20provide%20a%20wide,and%20platform%20as%20a%20service.](https://www.javatpoint.com/introduction-to-cloud-computing#:~:text=Cloud%20Computing%20is%20the%20delivery,over%20the%20Cloud%20(Internet).&text=They%20also%20provide%20a%20wide,and%20platform%20as%20a%20service.)
5. <https://nptel.ac.in/courses/106105167/>

V SEM DSE LAB

MOBILE APP LAB

0 0 4 2

COURSE OBJECTIVE:

The ANDROID Application Development Lab needed to implement rich Android

applications for the Android mobile platform. Student will build the code, compile, execute, and debug mobile applications using the Java for Android programming language and Eclipse to develop programs using advanced programming concepts

LIST OF PROGRAMS

1. Introduction to mobile technologies and devices
- 2 Android platform and applications overview
- 3 Setting Android development environments
- 4 Writing Android applications
- 5 Essentials of Android user interface design
6. User interface design elements, events, and dialogs
7. User interface design layouts
8. Working with texts and shapes
9. Working with animations
- 10 .Using Android location based APIs
- 11 .Using Android storage APIs
- 12 .Using Android web APIs

Total No of Hours :30

COURSE OUTCOMES:

Upon the successful completion of the course, learners will be able to

CO1-demonstrate the android features and create, develop using android.

CO2-Demonstrate and Understanding anatomy of an Android application.

CO3-Apply the android geo location based services.

CO4-Illustrate the android wifi features and advance android development.

CO5-Demonstrate the Linux security and implement ADL interface.

TEXT BOOKS:

1. T1. Lauren Darcey and Shane Conder, “Android Wireless Application Development”, Pearson Education, 2nd ed. (2011)

REFERENCE BOOKS:

1. Reto Meier, “Professional Android 2 Application Development”, Wiley India Pvt Ltd
2. Mark L Murphy, “Beginning Android”, Wiley India Pvt Ltd
3. Android Application Development All in one for Dummies by Barry Burd, Edition: I

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1. <https://www.cs.cmu.edu/~bam/uicourse/830spring09/BFeiginMobileApplicationDevelopment.pdf>
2. <https://mrcet.com/pdf/Lab%20Manuals/IT/R15A0563%20MAD.pdf>
3. <https://www.mediapiac.com/uploads/conference/presenters/documents/17/8.pdf>
4. <https://lecturenotes.in/subject/465/mobile-application-development>

V SEM DSE LAB**SOFTWARE TESTING LAB****0 0 4 2****COURSE OBJECTIVE:**

- To describe the principles of system and component testing
- To describe strategies for generating system test cases

- To understand the essential characteristics of tool used for test automation

LIST OF PROGRAMS

1. Develop a Software Requirements Specification for “Hotel Management System. / BookStore Management System”.
2. Develop a Software Requirements Specification for “Online ticket booking system”
3. To generate unit testing report for Online Ticket booking system
4. Perform black box testing Hotel / Bookstore management system
 - (i) Using equivalence class partitioning method
 - (ii) Using boundary value analysis (BVA) method
5. Perform white box testing for Online Ticket booking system
 - (i) Using branch coverage method.
 - (ii) Using path coverage method
 - a. Control Flow Graph
 - b. Cyclomatic Complexity
 - c. Independent paths
 - d. Test Cases table
 - e. Test matrix
 - (iii) Using Condition coverage Method.

Total No of Hours : 30

COURSE OUTCOMES:

On successful completion of this course, the student should able to,

CO1: Learn basic concepts of software testing, for generating strategies to derive test cases for

software testing.

CO2: Conduct tests at various levels to check the flow of data and control, and to check the code after integrating.

CO3: Understand quality of software at thread levels by identifying faults of omission and faults of commission.

CO4: Plan and monitor the development of software systematically using software specification and design document.

- CO5: Understand Test process and continuous quality improvement

TEXT BOOK

1. Software Testing Effective Methods, Tools and Techniques by Renu Rajani and Pradeep Oak Tata McGrawHill

WEB SITES

1. [Www.w3schools.com](http://www.w3schools.com)
2. [Www.tutorialspoint.com](http://www.tutorialspoint.com)
3. <https://en.wikipedia.org>
4. [Www.geeksforgeeks.org](http://www.geeksforgeeks.org)
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2. <https://home.cs.colorado.edu/~kena/classes/5828/s12/lectures/05-introtesting.pdf>
3. <https://digitalpoint.tech/admin/uploads/4346d933bcfa1d59b368d121f6747980.pdf>

VI

SEMESTER

COURSE OBJECTIVES

- To know the fundamental concepts of big data and analytics.
- To explore tools and practices for working with big data
- To learn about stream computing.
- To know about the research that requires the integration of large amounts of data.

UNIT I INTRODUCTION TO BIG DATA**9**

Evolution of Big data - Best Practices for Big data Analytics - Big data characteristics- Characteristics of Big Data Applications-Understanding Big Data Storage - A General Overview of High-Performance Architecture - HDFS - Map Reduce and YARN. - Map Reduce Programming Model.

UNIT II CLUSTERING AND CLASSIFICATION**9**

Advanced Analytical Theory and Methods: Overview of Clustering - K-means-Overview of the Method - Determining the Number of Clusters -Classification: Decision Trees - Overview of a Decision Tree - The General Algorithm - Decision Tree Algorithms - Evaluating a Decision Tree - Decision Trees in R - Naïve Bayes - Bayes' Theorem - Naïve Bayes Classifier.

UNIT III ASSOCIATION AND RECOMMENDATION SYSTEM**9**

Advanced Analytical Theory and Methods: Association Rules - Overview - Apriori Algorithm - Evaluation of Candidate Rules - Applications of Association Rules - Finding Association& finding similarity - Recommendation System: Collaborative Recommendation- Content Based Recommendation - Knowledge Based Recommendation- Hybrid Recommendation Approaches.

UNIT IV GRAPH MEMORY AND STREAM MEMORY**9**

Using Graph Analytics for Big Data: Graph Analytics - The Graph Model -Representation as Triples - Graphs and Network Organization - Choosing Graph Analytics -Features of a Graph Analytics Platform - Introduction to Streams Concepts – Stream Data Model and Architecture

- Stream Computing, Sampling Data in a Stream – Filtering Streams – Counting Distinct Elements in a Stream – Estimating moments.

UNIT V BIG DATA AND VISUALIZATION

9

NoSQL Databases : Schema-less Models|: Increasing Flexibility for Data Manipulation-Key Value Stores- Document Stores - Tabular Stores - Object Data Stores - Graph Databases Hive - Sharding -- Hbase .

Total No of Hours : 45

COURSE OUTCOME

Upon completion of the course, the students will be able to:

- CO1:Develop NoSQL databases and management.
- CO2:Compare the tools for visualization
- CO3:Demonstrate an efficient recommendation system
- CO4:Use efficient algorithms for mining the data from large volumes
- CO5:Understand big data tools and its analysis techniques

TEXT BOOKS:

1. AnandRajaraman and Jeffrey David Ullman, "Mining of Massive Datasets", Cambridge University Press, 2012.
2. DavidLoshin, "Big Data Analytics: From Strategic Planning to Enterprise Integration with Tools, Techniques, NoSQL, and Graph", 2013.

REFERENCE BOOKS:

1. EMC Education Services, "Data Science and Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data", Wiley publishers, 2015.
2. BartBaesens, "Analytics in a Big Data World: The Essential Guide to Data Science and its Applications", Wiley Publishers, 2015.

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1. <http://index-of.co.uk/Big-Data-Technologies/Data%20Science%20and%20Big%20Data%20Analytics.pdf>
2. https://mrcet.com/downloads/digital_notes/CSE/IV%20Year/BIG%20DATA%20ANALYSIS%20NOTES.pdf
3. https://www.jigsawacademy.com/em/Beginners_Guide_to_Analytics.pdf

COURSE OBJECTIVE:

This course introduces the basic concepts of microprocessor. The objective of this course is to provide extensive knowledge of microprocessor based systems and interfacing techniques.

UNIT I INTRODUCTION

9

Introduction to Micro Computers, Microprocessors and Assembly Languages –
Microprocessor architecture and its operations – 8085 MPU – 8085 Instruction set and
classifications.

UNIT II TECHNIQUES

9

Writing assembly level programs – Programming techniques such as looping, counting and indexing addressing modes – Data transfer instructions – Arithmetic and Logic operations – Dynamic debugging.

UNIT III COUNTERS/TIME DELAYS

9

Counters and Time delays – Hexadecimal counter – Modulo 10 counter – Oulse Timings for flashing lights – Debugging counter and time delay program – stack – Subroutine – conditional call and return instructions.

UNIT IV CONVERSIONS

9

BCD to Binary and Binary to BCD conversions – BCD to HEX and HEX to BCD conversions
ASCII to BCD and BCD to ASCII conversions – BCD to seven segment LED Code
conversions – Binary to ASCII and ASCII to Binary conversions – Multibyte Addition –
Multibyte subtraction – BCD addition – BCD Subtraction – Multiplication and Division.

UNIT V INTERRUPT

9

Interrupt – Implementing interrupts – Multiple interrupt – 8085 – trap – Problems on implementing 8085 interrupt – DMA – Memory interfaces – Ram & Rom – I/O interface – Direct I/O – Memory mapped I/O.

Total No of Hours : 45

COURSE OUTCOME

Upon completion of the course, the students will be able to:

- CO1: Develop skill in simple program writing for 8085 and applications.
- CO2: Analyze about counters and Acquire knowledge about DMA
- CO3: Distinguish between RISC and CISC processors.
- CO4: Understand the basic idea about the data transfer schemes and its applications
- CO5: Understand the architecture of 8085

TEXT BOOK

1. R.S. Gaonkar, "Microprocessor Architecture, programming and Application with 8085/8085A", Wiley Eastern Limited, 2000.

REFERENCE BOOK:

1. Mathur, "Introduction to Microprocessor", Third Edition, Tata McGraw- Hill Publishing Co.

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1. https://www.vssut.ac.in/lecture_notes/lecture1423813120.pdf
2. <http://cde.annauniv.edu/McAQP/pdf/MCA%20MODEL%20QUESTIONS%20FEB-2010/Third%20Semester/DMC1932/DMC1932.pdf>
3. https://www.academia.edu/4706727/Microprocessor_and_its_Applications_EC3

VI SEM DSE V	E COMMERCE	3	0	0	3
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COURSE OBJECTIVE:

- To obtain knowledge of Internet hardware associated with E-commerce systems.

- Gain knowledge of selected Standard application commonly used in business
- Ability to design a fundamental E-Business concept and Gain knowledge of the issues of network security and business-tech protocols.
- Introduction to Business graphics – with focus on advertising philosophy.

UNIT I ELECTRONIC COMMERCE ENVIRONMENT 9

Background-The Electronic Commerce Environment – Electronic Market place Technologies-Modes of Electronic Commerce: Overview –Electronic Data Interchange-Migration To Open EDI – Electronic Commerce Going Forward.

UNIT II APPROACHES TO SAFE ELECTRONIC COMMERCE 9

Overview- Secure Transport Protocols – Secure Transactions –Secure Electronic Payment Protocol (SEPP)-Secure Electronic Transaction (SET) – Certificates for Authentication – SecurityOn Web Servers and Enterprise Networks- Electronic Cash and Electronic Payment Schemes: Internet Monetary Payment and Security Requirements –Payment and Purchase Order – On-line Electronic Cash.

UNIT III INTERNET/INTRANET SECURITY ISSUES AND SOLUTIONS 9

The Need for Computer Security –Specific Intruder Approaches –Security Strategies – Security Tools – Encryption –Enterprise Networking and Access to the Internet –Antivirus Programs- Security Teams.

UNIT IV MASTERCARD/VISA SECURE ELECTRONIC TRANSACTION 9

Introduction- Business Requirements- Concepts- Payment Processing- E-mail and Secure E-mail Technologies for Electronic Commerce: Introduction – The Means of Distribution- A Model for Message handling – How Does E-mail Work? –MIME: Multipurpose Internet Mail Extensions – S/MIME: Secure Multipurpose Internet Mail Extensions –MOSS: Message Object Security Services – Comparisons of Methods –MIME and Related Facilities for EDI over the Internet.

UNIT V INTERNET AND WEB SITE ESTABLISHMENT 9

Introduction- Technologies for Web Servers –Internet Tools Telecast to Commerce –Internet

Applications for Commerce- Internet Charges- Internet Access and Architecture –Searching the Internet- Internet Resources: A Travelogue of Web Mails: Introduction- A Shopping Experience – A Travelogue –Applications: Advertising on the Internet: Issues and Technologies: Introduction Advertising on the Web –“Marketing 101”-Creating a Web Site.

Total No of Hours: 45

COURSE OUTCOME

On completion of this , students can able to

CO1: Creation, evaluation and administration of computer system

CO2: Identify & Analyze User needs

CO3: Integrate IT based solutions

CO4: Use current techniques, tools and skills

CO5: Understand the basic concepts.

TEXT BOOKS

1. Abirami devi.K ,” E-Commerce “, Margham publications , 2009.
2. Chatterjee , Indira , “E-Commerce” , Scitech publications , 2010.

REFERENCE BOOK

1. Nandankamath , “Law Relating To Computers ,Internet And E-Com “ , universal law publications.

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3. <https://en.wikipedia.org>
4. Wwww.geeksforgeeks.org
5. www.investopedia.com
6. ww.guru99.com

WEBSOURCES

1. <https://irp-cdn.multiscreensite.com/1c74f035/files/uploaded/introduction-to-e-commerce.pdf>

2. <https://www.slideshare.net/munishsingla71/e-commerce-ppt-10713485>

VI SEM DSE VI SOFTWARE ENGINEERING 3 0 0 3

COURSE OBJECTIVE:

- This course introduces the concepts of Life Cycle of Software.

- To Understand the Software Engineering Practice& Process Models.
- To Understand Design Engineering, Web applications and Software Project Management.

UNIT I INTRODUCTION

9

Introduction to Software Engineering: Definitions – Size Factors- Quality and Productivity Factors – Managerial Issues- Planning a software Project: Defining the Problem – Developing a Solution – Strategy – Planning the Development Process –Planning an Organization Structure – Other Planning Activities.

UNIT II SOFTWARE COST ESTIMATION

9

Software cost factors – Software Cost Estimation Techniques – Staffing – Level Estimation – Estimating Software Maintenance Costs – The Software Requirements Specification – Formal Specification Techniques – Languages and Processors for Requirements Specification.

UNIT III SOFTWARE DESIGN

9

Fundamental Design Concepts – Modules and Modularization Criteria – Design Notations – Design Techniques – Detailed Design Considerations – Real-Time and Distributed System Design – Test Plans – Milestones, Walkthroughs, and Inspections.

UNIT IV IMPLEMENTATION ISSUES

9

Structured Coding Techniques – Coding Style – Standards and Guidelines –Documentation guidelines – Type checking – Scooping Rules – Concurrency Mechanism.

UNIT V QUALITY ASSURANCE

9

Quality Assurance – Walkthroughs and Inspections – Static Analysis – SymbolicExecution – Unit Testing and Debugging – System Testing – Formal Verification:Enhancing Maintainability during Development – Managerial aspects of SoftwareMaintenance – Source Code Metrics – Other Maintenance Tools and Techniques.

Total No of Hours :45

COURSE OUTCOME

At the end of this course, students will be able to:

- CO1: Plan for good software engineering practices such as incremental development, data integrity checking and adherence to style guidelines.
- CO2: Analyze the problem of implementation issues, and to understand the standards and guidelines.
- CO3: Recommend knowledge about the software design concepts and able to judge the real time and distributed system.
- CO4: Use the cost estimation of software concept and differentiate software requirement specification techniques.
- CO5: Understand the software engineering factors and able to recognize a solution strategy for planning the development process.

TEXT BOOKS

1. R.S.Pressman,Software Engineering , Fourth Ed , McGraw Hill,2007 1997 Edition

REFERENCE BOOKS:

1. R.E Fairely , “Software Engineering Concepts”, Tata McGraw Hill Publication 2001.
2. Richard Fairley, “Software Engineering Concepts”, TATA Mc GRAW Hill Edition.

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3. <https://en.wikipedia.org>
4. Wwww.geeksforgeeks.org
5. www.investopedia.com
6. www.guru99.com

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1. https://www.vssut.ac.in/lecture_notes/lecture1428551142.pdf
2. https://www.darshan.ac.in/Upload/DIET/Documents/CE/2160701_Software%20Engineering%20Study%20Material%20GTU_23042016_032444AM.pdf
3. <https://examstime.in/software-engineering-study-materials/>

VI SEM DSE VI ARTIFICIAL INTELLIGENCE

3 0 0 3

COURSE OBJECTIVES:

- ❖ To understand the various characteristics of intelligent agents. To learn about the different search strategies in AI. To learn to represent knowledge in solving AI problems. To understand the different ways of designing software agents. To know about the various applications of AI.

UNIT I INTRODUCTION

9

Introduction–Definition - Future of Artificial Intelligence – Characteristics of Intelligent Agents–Typical Intelligent Agents – Problem Solving Approach to Typical AI problems.

UNIT II PROBLEM SOLVING METHODS

9

Problem solving Methods - Search Strategies- Uninformed - Informed - Heuristics - Local Search Algorithms and Optimization Problems - Searching with Partial Observations - Constraint Satisfaction Problems – Constraint Propagation - Backtracking Search - Game Playing - Optimal Decisions in Games – Alpha - Beta Pruning - Stochastic Games

UNIT III KNOWLEDGE REPRESENTATION

9

First Order Predicate Logic – Prolog Programming – Unification – Forward Chaining- Backward Chaining – Resolution – Knowledge Representation - Ontological Engineering- Categories and Objects – Events - Mental Events and Mental Objects - Reasoning Systems for Categories - Reasoning with Default Information

UNIT IV SOFTWARE AGENTS

9

Architecture for Intelligent Agents – Agent communication – Negotiation and Bargaining – Argumentation among Agents – Trust and Reputation in Multi-agent systems.

UNIT V APPLICATIONS

9

AI applications – Language Models – Information Retrieval- Information Extraction – Natural Language Processing - Machine Translation – Speech Recognition – Robot – Hardware – Perception – Planning – Moving.

Total No of Hours :45

COURSE OUTCOME

Upon completion of the course, the students will be able to:

- CO1: Design applications for NLP that uses Artificial Intelligence.
- CO2: Design software agents to solve a problem.
- CO3: Differentiate the apt agent strategy to solve a given problem.
- CO4: Relate a problem using first order and predicate logic.
- CO5: Use appropriate search algorithms for any AI problem.

TEXT BOOKS:

1. S. Russell and P. Norvig, Artificial Intelligence: A Modern Approach, Prentice Hall, Third Edition, 2009.
2. I. Bratko, Prolog: Programming for Artificial Intelligence, Fourth edition, Addison-Wesley Educational Publishers Inc., 2011.

REFERENCE BOOKS:

1. M. Tim Jones, Artificial Intelligence: A Systems Approach (Computer Science) , Jones and Bartlett Publishers, Inc.; First Edition, 2008
2. Nils J. Nilsson, The Quest for Artificial Intelligence, Cambridge University Press, 2009.

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3. <https://en.wikipedia.org>
4. [Www.geeksforgeeks.org](http://www.geeksforgeeks.org)
5. www.investopedia.com

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1. https://www.vssut.ac.in/lecture_notes/lecture1428643004.pdf
2. <https://stacks.stanford.edu/file/druid:qn160ck3308/qn160ck3308.pdf>

3. https://www.dcpehvpvm.org/E-Content/BCA/BCA-III/artificial_intelligence_tutorial.pdf
4. https://cisse.info/pdf/2019/rr_01_artificial_intelligence.pdf

VI SEM DSE VI IOT AND ITS APPLICATIONS 3 0 0 3

COURSE OBJECTIVES

- Students will be explored to the interconnection and integration of the physical world and the cyber space. They are also able to design & develop IOT Devices.

UNIT I FUNDAMENTALS OF IoT

9 Evolution of Internet of Things – Enabling Technologies – IoT Architectures: oneM2M, IoT World Forum (IoTWF) and Alternative IoT models – Simplified IoT Architecture and Core IoT Functional Stack – Fog, Edge and Cloud in IoT – Functional blocks of an IoT ecosystem – Sensors, Actuators, Smart Objects and Connecting Smart Objects

UNIT II IOT PROTOCOLS

9

IoT Access Technologies: Physical and MAC layers, topology and Security of IEEE 802.15.4, 802.15.4g, 802.15.4e, 1901.2a, 802.11ah and LoRaWAN – Network Layer: IP versions, Constrained Nodes and Constrained Networks – Optimizing IP for IoT: From 6LoWPAN to 6Lo, Routing over Low Power and Lossy Networks – Application Transport Methods: Supervisory Control and Data Acquisition – Application Layer Protocols: CoAP and MQTT

UNIT III DESIGN AND DEVELOPMENT

9

Design Methodology – Embedded computing logic – Microcontroller, System on Chips – IoT system building blocks – Arduino – Board details, IDE programming – Raspberry Pi – Interfaces and Raspberry Pi with Python Programming.

UNIT IV DATA ANALYTICS AND SUPPORTING SERVICES

9 Structured Vs Unstructured Data and Data in Motion Vs Data in Rest – Role of Machine Learning – No SQL Databases – Hadoop Ecosystem – Apache Kafka, Apache Spark – Edge Streaming Analytics and Network Analytics – Xively Cloud for IoT, Python Web Application Framework – Django – AWS for IoT – System Management with NETCONF-YANG

UNIT V CASE STUDIES/INDUSTRIAL APPLICATIONS

9

Cisco IoT system – IBM Watson IoT platform – Manufacturing – Converged Plantwide Ethernet Model (CPwE) – Power Utility Industry – GridBlocks Reference Model – Smart and Connected Cities: Layered architecture, Smart Lighting, Smart Parking Architecture and

Smart Traffic Control.

Total No of Hours : 45

COURSE OUTCOMES

Upon completion of the course, the students will be able to:

- CO1: Explain building blocks of Internet of Things and characteristics.
- CO2: Identify Cloud & Sensor Networks
- CO3: Identify the revolution of Internet in Mobile Devices.
- CO4: Understand the application areas of IOT
- CO5: Describe the fundamentals of IOT

TEXTBOOK:

1. David Hanes, Gonzalo Salgueiro, Patrick Grossetete, Rob Barton and Jerome Henry, —IoT Fundamentals: Networking Technologies, Protocols and Use Cases for Internet of Things, Cisco Press, 2017

REFERENCES:

1. ArshdeepBahga, Vijay Madiseti, —Internet of Things – A hands-on approach, Universities Press, 2015
2. Olivier Hersent, David Boswarthick, Omar Elloumi , —The Internet of Things – Key applications and Protocols, Wiley, 2012 (for Unit 2).
3. Jan Ho" ller, VlasiosTsiatsis , Catherine Mulligan, Stamatis , Karnouskos, Stefan Avesand. David Boyle, "From Machine-to-Machine to the Internet of Things – Introduction to a New Age of Intelligence", Elsevier, 2014.
4. Dieter Uckelmann, Mark Harrison, Michahelles, Florian (Eds), —Architecting the Internet of Things, Springer, 2011.
5. Michael Margolis, Arduino Cookbook, Recipes to Begin, Expand, and Enhance Your Projects, 2nd Edition, O'Reilly Media, 2011.

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3. <https://en.wikipedia.org>
4. [Www.geeksforgeeks.org](http://www.geeksforgeeks.org)
5. www.investopedia.com
6. www.guru99.com

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1. https://www.itu.int/en/ITU-D/Regional-Presence/AsiaPacific/SiteAssets/Pages/Events/2017/Nov_IOT/NBTC%E2%80%9393ITU-IoT/Session%201%20IntroIoTMZ-new%20template.pdf
2. https://www2.deloitte.com/content/dam/Deloitte/in/Documents/technology-media-telecommunications/in-tmt-IoT_The%20rise%20of%20the%20connected%20world-28aug-noexp.pdf

VI SEM DSE VII DOT NET PROGRAMMING 3 0 2 4

COURSE OBJECTIVE:

1. To inculcate knowledge on .NET technology and concepts.
2. To understand the concepts of C# Windows Controls

3. This syllabus is aimed to impart a basic understanding of how computers communicate using different devices and protocol.

UNIT 1 INTRODUCTION TO .NET 12

Introduction to .NET Framework - .NET Advantages - Common Language Runtime(CLR) - Common Type System (CTS) - .NET Framework Class Library (FCL) - Microsoft Intermediate Language(MSIL) - Just In Time(JIT) Compiler - Garbage Collection - Phases of Garbage Collection.

UNIT2 C# BUILDING BLOCKS 12

Introduction to C# –Overview - OOPS Concepts: Expressions- Declarations – Statements - Data types - Operators – Decision Making – Looping - Constructors and Destructors – Inheritance.

UNIT 3 C# WINDOWS CONTROLS 12

Button -Textbox -RichTextBox -Label, LinkLabel -CheckBox -RadioButton - ListBox -ComboBox -TreeView -CheckedListBox -Panel -GroupBox -PictureBox -ToolTip -ErrorProvider – Menu Controls -Common Dialogs -Date TimePicker - MonthCalendar.

UNIT 4 ASP.NET CONTROLS 12

Introduction of ASP.NET - Concept of Web Applications - ASP.NET Architecture - ASP.NET Page Life Cycle - ASP.NET Controls: Check box list – radio button list – drop down list – list box – Ad Rotator control - Required Field Validator control- Compare Validator Control – Range Validator Control – Custom Validator Control – Validation Summary Control.

UNIT 5OBJECTS AND ADVANCED CONCEPTS IN ASP.NET 12

Introduction to ADO.NET – ADO Vs ADO.NET – Connected ADO.NET Architecture – Disconnected ADO.NET Architecture – ADO.NET Data Providers -Data Reader - Data Adapter – ADO.NET Classes - Request Object - Response Object – State Management for Session,Application, Cookies, and Query String.

TOTAL HOURS: 60

COURSE OUTCOME

On successful completion of this course, the student should be able to,

- CO1: Create Crystal Reports and Access data using ADO.NET
- CO2: Analyze the XML Documents
- CO3: Compare the applications using Microsoft Windows® Forms
- CO4: Apply basic logic of C# code.
- CO5: Understand the principles of object-oriented programming.

TEXT BOOK

1. Joe Duffy, Professional .NET Framework 2.0 2006 Edition- Wrox Publications

REFERENCE BOOKS

1. Steven Holzner, Visual Basic.NET Programming – **Black Book 2005** Edition,- Paraglyph Press and DreamTech Press
2. Alex, Professional ASP.NET 1.1 - Homler and Group Wrox Publications
3. Michael Otey and Denielle Otey ADO.NET Complete Reference Tata Macraw Hill Publication

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3. [Www.javatpoint.com](http://www.javatpoint.com)
4. [Www.geeksforgeeks.org](http://www.geeksforgeeks.org)

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1. http://www.mentorum.nl/docs/Traindocs/dotNET_Tutorial_for_Beginners.pdf
2. <https://tuto-computer.com/programming/31-introduction-vbnet.html>
3. <https://www.slideshare.net/samirbhogayta/introduction-to-dotnet>

VI SEM DSE VII NATURAL LANGUAGE PROCESSING 3 0 2 4

COURSE OBJECTIVES:

- To learn the fundamentals of natural language processing

- To understand the use of CFG and PCFG in NLP
- To understand the role of semantics of sentences and pragmatics
- To apply the NLP techniques to IR applications

UNIT I INTRODUCTION

12

Origins and challenges of NLP – Language Modeling: Grammar-based LM, Statistical LM – Regular Expressions, Finite-State Automata – English Morphology, Transducers for lexicon and rules, Tokenization, Detecting and Correcting Spelling Errors, Minimum Edit Distance

UNIT II WORD LEVEL ANALYSIS

12

Unsmoothed N-grams, Evaluating N-grams, Smoothing, Interpolation and Backoff – Word Classes, Part-of-Speech Tagging, Rule-based, Stochastic and Transformation-based tagging, Issues in PoS tagging – Hidden Markov and Maximum Entropy models.

UNIT III SYNTACTIC ANALYSIS

12

Context-Free Grammars, Grammar rules for English, Treebanks, Normal Forms for grammar – Dependency Grammar – Syntactic Parsing, Ambiguity, Dynamic Programming parsing – Shallow parsing – Probabilistic CFG, Probabilistic CYK, Probabilistic Lexicalized CFGs – Feature structures, Unification of feature structures.

UNIT IV SEMANTICS AND PRAGMATICS

12

Requirements for representation, First-Order Logic, Description Logics – Syntax-Driven Semantic analysis, Semantic attachments – Word Senses, Relations between Senses, Thematic Roles, selectional restrictions – Word Sense Disambiguation, WSD using Supervised, Dictionary & Thesaurus, Bootstrapping methods – Word Similarity using Thesaurus and Distributional methods.

UNIT V DISCOURSE ANALYSIS AND LEXICAL RESOURCES

12

Discourse segmentation, Coherence – Reference Phenomena, Anaphora Resolution using Hobbs and Centering Algorithm – Coreference Resolution – Resources: Porter Stemmer,

Lemmatizer, Penn Treebank, Brill's Tagger, WordNet, PropBank, FrameNet, Brown Corpus, British National Corpus (BNC).

Total No of Hours :60

COURSE OUTCOMES

On completion of this course, the students will be able to

CO1: Summarize the information retrieval techniques.

CO2: Describe the semantic and syntactic words of natural language.

CO3: Explain the machine translation

CO4: Experiment Semantic Analysis.

CO5: Identify the basic terminology of natural language.

TEXT BOOKS:

1. Daniel Jurafsky, James H. Martin—Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics and Speech, Pearson Publication, 2014.
2. Steven Bird, Ewan Klein and Edward Loper, —Natural Language Processing with Python, First Edition, O'Reilly Media, 2009.

REFERENCES:

1. Breck Baldwin, —Language Processing with Java and LingPipe Cookbook, Atlantic Publisher, 2015.
2. Richard M Reese, —Natural Language Processing with Java, O'Reilly Media, 2015.
3. Nitin Indurkha and Fred J. Damerau, —Handbook of Natural Language Processing, Second Edition, Chapman and Hall/CRC Press, 2010.
4. Tanveer Siddiqui, U.S. Tiwary, —Natural Language Processing and Information Retrieval, Oxford University Press, 2008.
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1. <https://www.slideshare.net/HansiThenuwara/natural-language-processing-64271235>
2. <http://www.datascienceassn.org/sites/default/files/Natural%20Language%20Processing%20with%20Python.pdf>
3. <https://london.ac.uk/sites/default/files/study-guides/introduction-to-natural-language-processing.pdf>

I SEM DSE VII DIGITAL IMAGE PROCESSING 3 0 2 4

COURSE OBJECTIVE:

- Provide the student with the fundamentals of digital image processing.

- Introduce the students to some advanced topics in digital image processing should time permit.
- Give the students a useful skill base that would allow them to carry out further study should they be interested and to work in the field.

UNIT I	INTRODUCTION	12
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Introduction: Digital Image representation - Fundamental steps in Image Processing - Elements of Digital Image Processing Systems - Sampling and Quantization - Basic relationships between pixels - Imaging Geometry - Transformation Technology-Image processing methods: Image Enhancement: The Spatial Domain Methods, The Frequency Domain Methods - Image Restoration: Basic Framework, Interactive Restoration, Image deformation and geometric transformations, image morphing, Restoration techniques, Noise characterization, Noise restoration filters, Adaptive filters, Linear, Position invariant degradations,

UNIT II STEGNOGRAPHY 12

Introduction: Information Hiding: Stenography and Watermarking – Differences between Watermarking and Steganography History of watermarking – Importance of digital watermarking – Applications – Properties – Evaluating watermarking systems. Classification in Digital Watermarking: Classification Based on Characteristics: Blind versus Non blind, Perceptible versus Imperceptible, Private versus Public, Robust versus, Fragile, Spatial Domain-Based versus Frequency Domain-Based.

UNIT III WATERMARKING 12

Digital Watermarking techniques : Spatial domain –Frequency domain : Discrete Fourier Transform – Discrete Cosine Transform –Discrete Wavelet Transform - An Overview of Adjusted-Purpose Digital Watermarking, The Morphological Approach of Extracting Pixel-Based Features, The Strategies for Adjusting the Varying-Sized Transform, Window and Quality Factor, Experimental Results, The Collecting Approach for Generating the VSTW.Robust

UNIT IV MATLAB 12

Mat lab -Image processing toolbox-How to import an image-Image display-Image Enhancement-Image Restoration-Image transform-De-blurring-Color map manipulation-Image type conversion.

UNIT V CASE STUDY

12

Case Studies of Wavelet Applications: Binary Signal Buried in Chirp Noise- Binary Signal with White Noise-Image compression/De-noising -Improved Performance using the UDWT.

Total No of Hours: 60

COURSE OUTCOME

The objective of this course is to make students able to:

- CO1: Evaluate some of the concepts like segmentation, Fourier domain processing and compression.
- CO2: Support practical techniques to write programs for digital manipulation of images.
- CO3: Explain the concept like Image acquisition, pre-processing.
- CO4: Apply a theoretical foundation of Digital Image Processing concepts.
- CO5: Understands the basic concept and elements of Digital images.

TEXT BOOKS

1. Ingemar J. Cox, Matthew L. Miller, Jeffrey A. Bloom, Jessica Fridrich, Ton Kalker, “Digital Watermarking and Steganography”, Morgan Kaufmann Publishers, New York, 2008.
2. Ingemar J. Cox, Matthew L. Miller, Jeffrey A. Bloom, “Digital Watermarking”, Morgan Kaufmann Publishers, New York, 2003.

REFERENCE BOOK

1. Michael Arnold, Martin Schmucker, Stephen D. Wolthusen, “Techniques and Applications of Digital Watermarking and Content Protection”, Artech House, London, 2003.

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2. <https://udesa.cristianreynaga.com/assets/bibliografia/DigitalImageProcessing.pdf>

**SKILL
ENHANCEMENT
COURSE
(SEC)**

21SSKU11

SOFT SKILL – I

2 0 0 2

COURSE OBJECTIVE:

- To train the students to improve the vocabulary and reading comprehension.
- To train the students to participate in group discussion
- To elevate their comprehension skills and conversation.

UNIT I: EFFECTIVE COMMUNICATION SKILLS 06

Talking about your company – Making Polite requests – Introducing yourself and others
– Socialising with others – Talking about work activities – Talking about your job
– Communication practice – Role plays

UNIT II: WRITTEN BUSINESS COMMUNICATION 06

Essential Email writing skills – Formal and Informal E-mails – Usage of formal language
– Report Writing – Writing project reports – Extended writing practice – Email Etiquette
– Understanding Business E-mails

UNIT III: TELEPHONE ETIQUETTE 06

The basics of Telephone Etiquette – Customer Service – Being courteous – Making
arrangements – Giving clear and concise information – Tone and Rate of speech –
Pronunciations – Summarisation – Mock Telephonic Conversations

UNIT IV: LEADERSHIP SKILLS 06

Essential Leadership Skills – Interpersonal Skills – Team Building – Team work – Do's
and Don'ts of Leadership skills – Importance of communication in Leadership –
Delegating and Handling of Projects

UNIT V: LISTENING AND ANSWERING QUESTION 06

Listening for the main ideas – Listening for details – Listening for specific information –
Predicting and listening for opinions – Recognising context – Listening for sequence –
Understanding Pronunciation – Listening practice

Total No of Hours: 30 Hours

COURSE OUTCOME

On Completion of this course, students can able to

CO1: To enhance participant's Business Communication Skills

CO2: To enhance the participant's Reading, Speaking, Listening and Writing capabilities

CO3: To engage in a conversation with others to exchange ideas

CO4: To impart leadership qualities among the participants

CO5: To express opinions to enhance their social skills

TEXT BOOKS

1. Raman, M. & Sangeeta Sharma. Technical Communication.OUP.2008
2. Taylor, Grant.English Conversation Practice. Tata McGraw Hill Education Pvt. Ltd. 2005
3. Tiko, Champa & Jaya Sasikumar. Writing with a Purpose.OUP. New Delhi. 1979

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- <https://www.skillsyouneed.com/ips/communication-skills.html>
- <https://blog.smarp.com/top-5-communication-skills-and-how-to-improve-them>
- <https://blog.hubspot.com/service/phone-etiquette>

21SSKU21

SOFT SKILL-II

2 0 0 2

COURSE OBJECTIVE :

- To train the students to improve their skills.
- To teach them soft skills and strength their foundation in time and stress management
- To elevate their interview skills

UNIT I: READING COMPREHENSION AND VOCABULARY 06

Reading Techniques – Types of Reading – Skimming – Scanning – Reading for detail
– Identifying key words – Underlining unfamiliar key words – Vocabulary Building –
Reading Comprehension practice

UNIT II: PRESENTATION SKILLS 06

Presentation Methods – Preparation and Practice – Organising content – Do's and
Don'ts of a Presentation – Presentation Techniques – Mock Presentation

UNIT III: GROUP DISCUSSION 06

Introduction to Group Discussion – Preparation for GD – Structure of GD's – Do's and
Don'ts – Tips and Strategies – Etiquette and Practice – Body Language and Posture –
Sharing Ideas with respect – Understanding Opinions – Mock GD Practice

UNIT IV: CONVERSATIONAL SKILLS 06

Introduction to Small talk – How to start and end a conversation – Exchanging ideas –
Expressing Interests – Giving Opinions – Social skills and Etiquette – Informal
Conversations – Formal Meetings – Group Practice

UNIT V: SELF – INTRODUCTION AND ROLE PLAY 06

Introducing oneself – Exchange of Greetings – Appropriate Greetings – Usage of
Vocabulary – Rapport Building – Handshakes and First Impressions – Basic Etiquette

Total No of Hours: 30 Hours

COURSE OUTCOME:

On Completion of this course, students can be able to

- CO1: To get students to understand the importance of communicating in English
- CO2: To understand effective communication techniques
- CO3: To increase self-confidence through regular practice
- CO4: To encourage active participation in their regular class
- CO5: To enable participants to face large group of audience with confidence

TEXT BOOKS

1. English for Competitive Examinations by R.P.Bhatnagar&Rajul BhargavaMacmillan India ltd. Delhi.
2. Carnegie, Dale. The Quick and Easy Way to Effective Speaking. New York: Pocket Books, 1977.
3. Kalish, Karen.How to Give a Terrific Presentation. New York: AMACOM, 1996

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1. <https://www.skillsyouneed.com/ips/communication-skills.html>
2. <https://venngage.com/blog/presentation-skills/>
3. <https://gdpi.hitbullseye.com/Group-Discussion.php>

SEC

SOFT SKILL - III

2 0 0 2

COURSE OBJECTIVE:

- To enable students to develop their soft skills and Body Language
- To enhance students Reading, Writing, Listening and Speaking skills
- To develop their self-confidence to excel at Interviews

Credit Hours

UNIT I: SKILL ENHANCEMENT 06

Time Management – Planning and Organisation – Scheduling – Prioritization – Delegation – Task Management – Stress Management – Overcoming anxiety – Confidence Building – Body Language

UNIT II: RESUME / COVER LETTER WRITING 06

SWOT Analysis – Details and Resume Writing – Resume Examples – Building Resume using SWOT – Writing Resume – Writing Cover Letter – Resume Correction – Resume Feedback

UNIT III: INTERVIEW SKILLS 06

Interview Do's and Don'ts – First Impression – Grooming – Body Language – Frequently asked questions – Useful Language – Mock Interview

UNIT IV: QUANTITATIVE ABILITY 06

Permutation & Combinations – Probability – Profit & Loss – Ratio Proportions & Variations – Cubes – Venn Diagrams – Logical Reasoning – Critical Reasoning

UNIT V: REVISIONARY MODULES 06

Group Discussions – HR Process – Interview Process – Mock Group Discussions

Total No of Hours: 30

COURSE OUTCOME

On Completion of this course, students can able to

CO1: To develop participant's social and professional skills

CO2: To help participants manage time effectively

CO3: To build a strong resume to suit corporate requirements

CO4: To face interviews confidently

CO5: To enhance their aptitude abilities

TEXTBOOKS

1. Meena. K and V.Ayothi (2013) A Book on Development of Soft Skills (Soft Skills: A Road Map to Success) P.R. Publishers & Distributors.
2. Soft Skills – Know Yourself & Know the World, S.Chand & Company LTD, Ram Nagar, NewDelhi
3. Prasad, H. M. How to Prepare for Group Discussion and Interview. NewDelhi: Tata McGraw-Hill Publishing Company Limited, 2001.
4. Pease, Allan. Body Language. Delhi: Sudha Publications, 1998.

WEB SOURCES

1. <https://www.skillsyouneed.com/ips/communication-skills.html>
2. <https://www.businessnewsdaily.com/5836-top-interviewing-skills.html>
3. <https://gdpi.hitbullseye.com/Group-Discussion.php>

SEC	NATIONAL SERVICE SCHEME	2	0	0	2
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COURSE OBJECTIVE:

- Social awareness programme
- Volunteer participation in social related campaign

UNIT I SPECIAL CAMPING PROGRAMME 6

- A) Nature and its objectives
- B) Selection of camp site and physical arrangement
- C) Organization of N.S.S. camp through various committees and discipline in the camp.
- D) Activities to be undertaken during the N.S.S. camp.
- E) Use of the mass media in the N.S.S. activities

UNIT II CONTRIBUTION OF SOCIAL REFORMS 6

- A) Mahatma JotibaPhule
- B) RajarshiShahuChhatrapati
- C) Dr.B.R.Ambedkar

UNIT III SOCIAL PROBLEMS 6

- A) Water scarcity
- B) Women harassment

UNIT IV NATIONAL INTEGRATION 6

- A) Need for National Integrity
- B) Various Obstacles such as caste , religion ,language

UNIT V SPECIAL PROGRAMME 6

- A) Legal Awareness
- B) Health Awareness
- C) First-aid
- D) Career Guidance

Total No of Hours : 30

COURSE OUTCOME

On Completion of this course , students can able to,

CO1: Develop documentation and reporting of a event.

CO2: Analyze the cost and planning and reports.

CO3: Analyze socio – Economic Problems

CO4: Explain the role of disaster management in modern life

CO5: List the of various environment issues

TEXT BOOKS

1. ChhatrapatiShahu – The Pillar of Social Democracy,Ed.P.B.Salunkhe
2. National Service Scheme Manual, Govt.of India

REFERENCE BOOKS

1. Social service opportunities in Hospitals, KapilK.Krishan, TISS
2. History of Social Reforms in Maharashtra, Ed.J.Y.Bhosale, S.U.Kolhapur

WEB SOURCES

- 1.<http://www.igntu.ac.in/Download/aboutNSS.pdf>
- 2.<https://www.slideshare.net/SiniAlby/nss-57278390>

SEC	ETHICS AND VALUES	2	0	0	2
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COURSE OBJECTIVE:

- To increase ethical sensitivity.
- To increase ethical knowledge.
- To improve ethical judgment.

UNIT-I INTRODUCTION 6

Why Value Education – Ethical Reflections – What is Ethics? Swami Vivekananda

UNIT: II APPROACH TO LIFE 6

Approach to Life - Happiness as Goal - Historical Perspective – Life in the Past Economic Awareness – Economic

UNIT: III KINDS OF VALUES 6

Kinds of Values S.Ignacimuthu S.J – Living Excellence Anthony Robbins – Concern for Influence of Science and Technology in Human’s Social Life Social Relevance of Science and Technology Features – Status of Women – Mass Media and Values.

UNIT IV GOALS AND HUMAN RIGHTS 6

Use Goals to help you grow David J.Schwartz – essential Characteristics of Human Rights.

UNIT V INFLUENCE OF SCIENCE AND TECHNOLOGY 6

Social Relevance of Science and Technology – Economic Awareness – Economic Features – Status of Women – Mass Media and Values.

Total No of Hours : 30

COURSE OUTCOME

At the end of the course students can,

CO1: Can able to develop the ethical value defined by swami Vivekananda.

C02: Able to analyze the obstacles in life and to reach the goal.

C03: Able to understand the status of women in this society

CO4: Able to understand the influence of science & technology in Human Life.

CO5: Able to understand the economic drive.

TEXT BOOKS

- 1.Touchstone: Synergy of Values – University of Madras.
- 2.In harmony- Value Education at College Level- Dept. of Ethics and Religious Studies
Loyolla College, Madras.

WEBSOURCES

- 1.https://vit.ac.in/files/Ethics_Manual.pdf
- 2.<https://soaneemrana.org/onewebmedia/Professional%20Ethics%20and%20Human%20Values%20by%20R.S%20NAAGARAZAN.pdf>
3. <https://eng.rizvi.edu.in/wp-content/uploads/2020/04/Handbook-Human-Values-and-Professional-Ethics.pdf>

SEC

ETHICAL HACKING

2 0 0 2

COURSE OBJECTIVE:

- To help students understand how ethical hacking is used as a method to prevent hacking.
- To make it possible for students to learn the process of identifying vulnerabilities and exploits of the technological ecosystem comprising of various hardware, software, network, OS and applications and identify suitable countermeasures.
- To facilitate students, appreciate the need for understanding non-technology aspects of ethical hacking such as legal frameworks, documentation and report writing.

UNIT I INTRODUCTION TO ETHICAL HACKING 6

Hacking Methodology, Process of Malicious Hacking, and Foot printing and scanning: Foot printing, scanning. Enumeration: Enumeration.

UNIT II TYES OF HACKING 6

System Hacking and Trojans: System Hacking, Trojans and Black Box Vs. White Box Techniques.

UNIT III HACKING METHODOLOGY 6

Denial of Service, Sniffers, Session Hijacking and Hacking Web Servers: Session Hijacking, Hacking Web Servers.

UNIT IV WEB APPLICATION 6

Web Application Vulnerabilities and Web Techniques Based Password Cracking: Web Application Vulnerabilities, Web Based Password Cracking Techniques.

UNIT III WEB AND NETWORK HACKING 6

SQL Injection, Hacking Wireless Networking, Viruses, Worms and Physical Security: Viruses and Worms, Physical Security. Linux Hacking: Linux Hacking. Evading IDS and Firewalls: Evading IDS and Firewalls.

Total No of Hours: 30

COURSE OUTCOME

On Completion of this course, students can able to

- CO1: Justify the need for meticulous documentation in writing reports for consumption of both technical and management audiences
- CO2: Differentiate the processes of vulnerability assessment and ethical hacking from penetration testing.
- CO3: Comprehend the importance of appropriate countermeasures for managing vulnerabilities.
- CO4: Explain the importance of ethical hacking in achieving the goals of information security.
- CO5: Articulate the rationale for having an adequate legal framework for dealing with hacking and ethical hacking.

TEXT BOOKS

1. Gray Hat Hacking The Ethical Hackers Handbook, 3rd Edition Paperback – 1 Jul 2017 by Allen Harper, Shon Harris, Jonathan Ness, Chris Eagle, McGraw Hill Education; 3 ed (1 July 2017)
2. CEH v9: Certified Ethical Hacker Version 9 Study Guide by Sean-Philip Oriyano, Sybex; Stg edition (17 June 2016)
3. Hacking for Beginners: Ultimate 7 Hour Hacking Course for Beginners. Learn Wireless Hacking, Basic Security, Penetration Testing by Anthony Reynolds, CreateSpace Independent Publishing Platform (10 April 2017)
4. An Ethical Guide To WI-FI Hacking and Security by Swaroop Yermalkar, BecomeShakespeare.com; First edition (15 August 2014)
5. Hands-On Ethical Hacking and Network Defense by Michael T. Simpson | Kent Backman | James Corley, Cengage India 1st edition (2016)

REFERENCE BOOKS

1. The Basics of Hacking and Penetration Testing: Ethical Hacking and Penetration Testing Made Easy by Patrick Engebretson, Syngress; 2 edition (12 September 2013)
2. Hacking With Python: The Complete Guide to Ethical Hacking, Basic Security, Botnet Attack, Python hacking and Penetration Testing Kindle Edition by John C. Smalls

WEBSITES

1.www.javatpoint.com

2.www.tutorialspoint.com

WEB SOURCES

1.<https://www.javatpoint.com/ethical-hacking-tutorial>

2.https://www.tutorialspoint.com/ethical_hacking/index.htm

COURSE OBJECTIVE:

To make the students to be familiar in Matlab tool containing so many toolbox such as data mining , image processing , signal processing and so on.

UNIT –I Introduction to MATLAB	Brief Introduction
	Installation of MATLAB
	History
	Use of MATLAB
	Key features
MATLAB software	Introduction to MATLAB Software
	MATLAB window
	Command window
	Workspace
	Command history
	Setting directory
	Working with the MATLAB user interface
	Basic commands
Data files and Data types	Assigning variables
	Operations with variables
	Character and string
	Arrays and vectors
UNIT – II Basic Mathematics	Column vectors
	Row vectors
	BODMAS Rules
	Arithmetic operations
	Operators and special characters
Operations on matrix	Mathematical and logical operators
	Solving arithmetic equations
	Crating rows and columns Matrix
	Matrix operations
UNIT – III M-Files	Finding transpose, determinant and inverse
	Solving matrix
	Writing Script file
	Executing script files
Plots	The MATLAB Editor
	Saving m files
	Plotting vector and matrix data
GUI Design	Plot labelling, curve labelling and editing
	Introduction Of Graphical User Interface
	GUI Function Property
	GUI Component Design
	GUI Container
	Writing the code of GUI Callback

	Dialog Box
	Menu Designing
	Applications
UNIT IV MATLAB Programming	Automating commands with scripts
	Writing programs with logic and flow control
	Writing functions
	Control statement Programming
	Conditional Statement Programming
	Examples
Loops and Conditional Statements	Control Flow Conditional Control — if, else, switch
	Loop Control — for, while, continue, break
	Program Termination — return
UNIT – V Image Processing with MATLAB	Importing and Visualizing Images
	Importing and displaying images
	Converting between image types
	Exporting images
	Interactive Exploration of Images
	Obtaining pixel intensity values
	Extracting a region of interest
	Computing pixel statistics
	Measuring object sizes
	Creating a custom interactive tool
	Preprocessing Images
	Adjusting image contrast
	Reducing noise in an image
	Using sliding neighborhood operations
	Using block processing operations

Total No of Hours : 30

COURSE OUTCOME:

On Completion of this course, Students can able to

CO1: Develop simple .M files in Matlab

CO2: Analyze various toolboxes available in Matlab.

CO3: Apply mathematical Functions, arrays .matrices in specified applications..

CO4: Interpret plots and export this for use in reports and presentations.

CO5: Execute and manipulate images using image processing toolbox. .

TEXT BOOKS

Introduction to Programming in MATLAB – **Sam H.Davis**

Introduction to MATLAB – **Ela Pekalska**

WEBSITES

1. www.tutorialspoint.com

WEBSOURCES

1. <https://www.tutorialspoint.com/matlab/index.htm>
2. <https://www.slideshare.net/ashishmeet/introduction-to-matlab-18425069>

COURSE OBJECTIVE:

- To develop and strengthen entrepreneurial quality and motivation in students
- To impart basic entrepreneurial skills and understanding to run a business efficiently and effectively.
- To understand the concept and process of entrepreneurship and its contribution in and role in the growth and development of individual and the nation.

UNIT I ENTREPRENEURSHIP**6**

Entrepreneur – Personality characteristics of successful entrepreneur– Types of Entrepreneurs – Knowledge and skills required for an entrepreneur –Difference between Entrepreneur and Intrapreneur

UNIT II BUSINESS**6**

Definition, Classification – Characteristics, Ownership Structures – Project Formulation – Steps involved in setting up a Business –Market Survey and Research–Techno Economic Feasibility Assessment

UNIT III BUSINESS PLAN PREPARATION**6**

Sources of product for business – Pre-feasibility study – Criteria for selection of product– Ownership – Capital – Budgeting project profile preparation – Matching entrepreneur with the project – Feasibility report preparation and evaluation criteria.

UNIT IV SUPPORT TO ENTREPRENEURS**6**

Sickness in small Business – Concept, Magnitude, Causes and Consequences, Corrective Measures – Business Incubators – Government Policy for Small Scale Enterprises – Growth Strategies in small industry.

UNIT V ENTREPRENEURSHIP DEVELOPMENT PROGRAMME**6**

Meaning, Objectives–Phases of EDP– steps in EDP–Strategies for Entrepreneurship development– Institutions in aid of Entrepreneurship Development Programme–Use of IT enabled services in entrepreneurship - E Licensing, E filing.

Total No of Hours: 30 hrs**COURSE OUTCOMES:**

At the end of the course, a student will be able to

CO1: Understand the concept of Entrepreneurship

CO2: Identify, create and analyze entrepreneurial opportunities.

CO3: Assess techno economic feasibility of a Business Plan

CO4: Create Business Plans

CO5: State various statutory institutions involved in the process of Entrepreneurship development

TEXT BOOKS:

1. Hisrich R D, Peters M P, “Entrepreneurship” 8th Edition, Tata McGraw-Hill, 2016
2. Khanka S.S., “Entrepreneurial Development” S Chand & Company; edition, 2016

REFERENCE BOOKS:

1. Sharma, “Entrepreneurship Development”, PHI LEARNING PVT LTD, (2017)
2. Abhinav Ganpule & Aditya Dhobale, “Entrepreneurship Development”, Kindle Edition, Jatayu Publication; 1 edition ,2018.
3. Sangeeta Sharma, “Entrepreneurship Development”, 10th Edition, Kindle Edition PHI Learning, 2018

WEBSITES

1. <http://www.simplynotes.in/e-notes/mbabba/entrepreneurship-development/>
2. <https://openpress.usask.ca/entrepreneurshipandinnovationtoolkit/chapter/chapter-1-introduction-to-entrepreneurship/>

WEBSOURCES

1. <https://articles.bplans.com/10-great-websites-for-entrepreneurs/>
2. <https://www.entrepreneur.com/article/272185>

**GENERIC
ELECTIVES
(GE)**

- To make the student understands the overall view of internet.
- To inculcate the students about the various facilities available in internet.
- To gain practical knowledge about internet.

Internet and its history, defining and describing the Internet, Brief history, discussing the future of the Internet, Internet Resources. Describe the important features of the Web and Web browser software. Evaluate e-mail software and Web-based e-mail services

Email , Parts of email ,Email software , Web based email , Email address , List servers , Newsgroups ,Newsgroups names , Newsgroups readers ,Chat rooms , Conferencing .

Internet Resources, Games, File transfer protocol, Telnet, World Wide Web, Behavior on the Internet , Accessing the Internet , Types of access , Online services , Internet services providers , How and where to look for the service Browsing the Web , Browsing the Web.

Use FTP and other services to transfer and store data, Demonstrate the use of real-time chat and briefly describe the history of the wireless Internet. Use mailing lists, newsgroups, and newsfeeds, Create HTML documents and enhance them with browser extensions

Applications of Internet- education, business, government, Communication , Job searches, Health and medicine, Travel, Entertainment, Shopping, Stock market updates, Research.

Total No of Hours: 45

At the end of the course students can able to,

- CO1:** Develop & design mail to his/her friends
- CO2:** Analyze the search engine (ie) browsers.
- CO3:** Use the applications of internet
- CO4:** Understand the basic concepts and features of Web.
- CO5:** Understand the security threats and electronic commerce.

TEXT BOOK

1. Rohit Khurana , “COMPUTER FUNDAMENTALS and INTERNET BASICS”, Aph Publishing Corporation,2010.

REFERENCE BOOK

1. Margaret Levine Young, “Internet Millenium Edition “,Osborne Publications,2000.

WEBSITES

1. www.w3schools.com
2. www.tutorialspoint.com
3. www.javapoint.com

WEBSOURCES

1. https://www.oswaalbooks.com/download/freeresources/class10/175Quick%20Revision%20Notes%20_10th%20Computer%20Application.pdf
2. <https://fcit.usf.edu/internet/chap1/chap1.htm>
3. <https://www.slideshare.net/osuchin/internet-basics-13440260>
4. <https://www.slideshare.net/argusacademy/internet-40994977>

COURSE OBJECTIVE:

- To explain the student the major concepts of web designing.
- This course explains the graphics and animation..
- This course Introduce basics concept of CSS.

UNIT I WEB DESIGN PRINCIPLES 9

Basic principles involved in developing a web site , Planning process , Five Golden rules of web designing , Designing navigation bar , Page design , Home Page Layout , Design Concept.

UNIT II BASICS IN WEB DESIGN 9

Brief History of Internet , What is World Wide Web , Why create a web site , Web Standards , Audience requirement.

UNIT III INTRODUCTION TO HTML 9

What is HTML , HTML Documents , Basic structure of an HTML document ,Creating an HTML document , Mark up Tags , Heading-Paragraphs ,Line Breaks , HTML Tags,Elements of HTML , Introduction to elements of HTML , Working with Text , Working with Lists, Tables and Frames ,Working with Hyperlinks, Images and Multi media .Working with Forms and controls.

UNIT IV INTRODUCTION TO CASCADING STYLE SHEETS 9

Concept of CSS , Creating Style Sheet , CSS Properties , CSS Styling(Background, Text Format, Controlling Fonts) , Working with block elements and objects , Working with Lists and Tables , CSS Id and Class , Box Model(Introduction, Border properties, Padding , Properties, Margin properties) .

UNIT V INTRODUCTION TO WEB PUBLISHING OR HOSTING 9

Creating the Web Site, Saving the site, working on the web site, Creating web site structure, Creating Titles for web pages, Themes-Publishing web sites.

Total No of Hours: 45

COURSE OUTCOME

At the end of the course students can able to

CO1: Design static Websites using HTML.

CO2: Create websites using CSS.

CO3: Apply CSS properties & able to embed the style sheet into HTML documents

CO4: Demonstrate web hosting.

CO5: Understand basic tags and CSS Properties

TEXT BOOK

1. Ivan Bayross , “HTML 5 and CSS 3 Made Simple”,BPB publications,Dec 2012.

REFERENCE BOOK

1. Thomas A Powell,”HTML Complete Reference “,McGraw Publications,2000

WEBSITES

1. www.w3schools.com
2. www.tutorialspoint.com
3. www.javapoint.com

WEBSOURCES

- 1.https://www.tutorialspoint.com/html/html_tutorial.pdf
- 2.<https://wtf.tw/ref/duckett.pdf>
- 3.<https://www.shahucollegelatur.org.in/Department/Studymaterial/bvoc/Web%20Hosting.pdf>

COURSE OBJECTIVE:

- To make the student understands how the SQL works in computer.
- To practice the student about creation, deletion, insertion, appending of database in SQL.
- To make the student to create a report of the database created.

UNIT I THEORY, TERMINOLOGY AND CONCEPTS 9

Client/Server Concepts, Database and Database Objects, Data Definition using SQL , Databases , Data Types, Tables ,Constraints and Indexes ,Views.

UNIT II BASIC DATA MANIPULATION USING SQL 9

Recurring SQL Constructs , Adding data , Modifying data, Removing data, Searching data ,Advanced Data Manipulation using SQL , Expressions , Grouping and Aggregate Functions , Joining Tables.

UNIT III THEORY, TERMINOLOGY AND CONCEPTS 9

Client/Server Concepts, Database and Database Objects , Transactions , Transaction Concepts , SQL for working with Transaction ,Import/Export,Tools for Import/Export ,SQL for Import/Export.

UNIT IV FILES SYSTEMS AND DATABASES 9

The Relational Database Model, Structured Query Language (SQL), Entity Relationship Modeling (ERD) , Normalization of Database Tables , Database Design.

UNIT V SQL QUERIES 9

SQL Queries- Basic SQL Queries & Modification Commands , SQL functions,SQL JOIN, Table Creation and Normalization , DDL functions , Database Project

Total No of Hours: 45

COURSE OUTCOME

At the end of the course students can able to

CO1: Create SQL Queries using DDL , DML & DCL commands

CO2: Understand the basic terminology & concepts of database.

CO3: Understand the entity-relationship model..

CO5: Understand SQL join & normalization.

CO4: Explain the client /server concept.

TEXT BOOK

1. Paul DuBois, “MySQL Developer's Library, 5th Edition, 2013.

REFERENCE BOOK

1. Michael Kruckenberg, “Pro MYSQL”, Apress Publications,2005.

WEBSITES

1. www.w3schools.com
2. www.tutorialspoint.com
3. www.javapoint.com

WEBSOURCES

1. https://www.tutorialspoint.com/mysql/mysql_tutorial.pdf
2. <https://downloads.mysql.com/docs/mysql-tutorial-excerpt-5.7-en.pdf>
3. <https://www.slideshare.net/webhostingguy/mysqlppt-3672569>
4. <https://slideplayer.com/slide/13209422/>

**ABILITY
ENHANCEMENT
COMPULSORY
COURSE (AECC)**

COURSE OBJECTIVE:

- This course is to subject the students to practise the components in various units. To make students ready for placement interviews within campus.
- To infuse confidence to face job situations.

Credit Hours**UNIT I****06**

- Resume and CV Writing
- Complaint Letter
- Social Correspondence
- Letter of Enquiry

UNIT II**06**

- Short Essay Writing

UNIT III**06**

- Explaining Proverbs

UNIT IV**06**

- Use of Prepositions

UNIT V**06**

- Synonymous Words

Total No of Hours: 30 Hours**COURSE OUTCOME:****On Completion of this Course, students can able****CO1:** To enhance learners' confidence level.**CO2:** To make learners' feel the assimilation of skills.**CO3:** To engage in a conversation with others to exchange ideas.**CO4:** To impart leadership qualities among the participants.**CO5:** To express opinions to enhance their social skills.

TEXT BOOKS

- For Unit I – V Effective Communication For You – V. Syamala
Emerald Publishers, Chennai.
- Cameron, David. Mastering Modern English, Hyderabad: Orient Blackswan, 1978
(rpt. 1989, 1993, 1995,1998).
- Freeman, Sarah. Written Communication in English, Hyderabad: Orient Blackswan,
1977 (21st Impression,2007).
- Singh, Vandana R. The Written Word. New Delhi: Oxford university Press, 2003
(3rd Impression, 2007)
- Seely, John. Oxford Guide to Effective Writing and Speaking. New Delhi: Oxford
University Press, 2000 (4thImpression,2008)

Web Sources:

- <https://www.myperfectresume.com/career-center/resumes/how-to/write>
- <https://www.englishgrammar.org/>

COURSE OBJECTIVE

To inculcate the importance of environmental pollution, preservation of nature and environmental management for human welfare.

UNIT-I MULTIDISCIPLINARY NATURE OF ENVIRONMENTAL STUDIES, NATURAL RESOURCES

06

Definition, scope and importance, need for public awareness.

Renewable and non-renewable resources - Natural resources and associated problems. a) Forest resources: Use and over-exploitation, deforestation, case studies. Timber extraction, mining, dams and their effects on forest and tribal people. b) Water resources: Use and over-utilization of surface and ground water, floods, drought, conflicts over water, dams-benefits and problems. c) Mineral resources: Use and exploitation, environmental effects of extracting and using mineral resources, case studies. d) Food resources: World food problems, changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity, case studies. e) Energy resources: Growing energy needs, renewable and non renewable energy sources, use of alternate energy sources. Case studies. f) Land resources: Land as a resource, land degradation, man induced landslides, soil erosion and desertification - Role of an individual in conservation of natural resources- Equitable use of resources for sustainable lifestyles.

UNIT -II ECOSYSTEMS, BIODIVERSITY AND ITS CONSERVATION

06

06

Concept of an ecosystem. - Structure and function of an ecosystem Producers, consumers and decomposers. -Energy flow in the ecosystem. Ecological succession. - Food chains, food webs and ecological pyramids. Introduction, types, characteristic features, structure and function of the following ecosystem: a) Forest ecosystem b) Grassland ecosystem c) Desert ecosystem d) Aquatic ecosystems (ponds, streams, lakes, rivers, oceans, estuaries)

Introduction–Definition,genetic, species and ecosystem diversity. Biogeographical classification of India, Value of biodiversity: consumptive use, productive use, social, ethical, aesthetic and option values - Biodiversity at global, National and local levels. India as a mega-diversity nation. Hot-spots of biodiversity. Threats to biodiversity: habitat loss,

poaching of wildlife, man-wildlife conflicts. Endangered and endemic species of India. Conservation of biodiversity: In-situ and Ex-situ conservation of biodiversity.

UNIT-III ENVIRONMENTAL SCIENCE

06

Definition, Cause, effects and control measures of a) Air pollution b) Water pollution c) Soil pollution d) Marine pollution e) Noise pollution f) Thermal pollution g) Nuclear hazards. Solid waste Management. Causes, effects and control measures of urban and industrial wastes. Role of an individual in prevention of pollution. Pollution case studies. Disaster management- floods, earthquake, cyclone and landslides.

UNIT-IV SOCIAL ISSUES AND THE ENVIRONMENT

06

From Unsustainable to Sustainable development, Urban problems related to energy - Water conservation, rain water harvesting, watershed management- Resettlement and rehabilitation of people; its problems and concerns. Case Studies - Environmental ethics: Issues and possible solutions. Climate change, global warming, acid rain, ozone layer depletion, nuclear accidents and holocaust. Case Studies. Wasteland reclamation. Consumerism and waste products. Environment Protection Act, Air (Prevention and Control of Pollution) Act, Water (Prevention and control of Pollution) Act, Wildlife Protection Act, Forest Conservation Act - Issues involved in enforcement of environmental legislation. Public awareness.

UNIT-V HUMAN POPULATION AND THE ENVIRONMENT

06

Population growth, variation among nations. Population explosion – Family Welfare Programme. Environment and human health. Human Rights. Value Education. HIV/AIDS. Women and Child Welfare. Role of Information Technology in Environment and human health. Case Studies. Field work - Visit to a local area to document environmental assetsriver/forest/grassland/hill/mountain, Visit to a local polluted site-Urban/Rural/Industrial/Agricultural, Study of common plants, insects, birds, Study of simple ecosystems-pond, river, hill slopes, etc.

Total No of Hours: 30 hrs

COURSE OUTCOME

CO1: To understand the nature and facts about environment.

CO2: To find and implement scientific, technological, economic solutions to environmental problems.

CO3: To know about the interrelationship between living organisms and environment.

CO4: To understand the integrated themes and biodiversity, natural resources, pollution control and waste management.

CO5: To appreciate the importance of environment by assessing its impact on the human world.

TEXT BOOKS

1. De AK, Environmental Chemistry, Wiley Eastern Ltd.
2. Bharucha Erach, 2003. The Biodiversity of India, Mapin Publishing Pvt. Ltd, India.
3. Brunner RC, 1989, Hazardous Waste Incineration, McGraw Hill Inc. 480pgs.
4. Clark RS, Marine Pollution, Clanderson Press, Oxofrd (TB).

REFERENCE BOOKS

1. Agarwal KC, 2001. Environmental Biology, Nidi Publishers Ltd. Bikaner.
2. Gleick HP, 1993. Water in Crisis, Pacific Institute for Studies in Development, Environment and Security. Stockholm Environmental Institute, Oxford University Press, 473pgs.
3. Heywood VH, and Watson RT, 1995. global Biodiversity Assessment. Cambridge University Press 1140pgs.
4. Jadhav H and Bhosale VM, 1995. Environmental Protection and Laws. Himalaya Publishing House, Delhi 284pgs.
5. Miller TG, Jr. Environmental Science, Wadsworth Publishing CO. (TB)